



**CONSTITUTION**

**BY-LAWS**

**REGULATIONS**

**PROTECTED LISTS**  
**AND**  
**DRAFT RULES AND REGULATIONS**

**CODE OF DISCIPLINE**

*(Adopted June 14, 2019)*

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# **Maritime Junior Hockey League Constitution**

## **ARTICLE 1: NAME**

- 1.1 The organization shall be known as the "Maritime Junior Hockey League" hereinafter referred to as the 'League'.

## **ARTICLE 2: LOCALITY**

- 2.1 The League shall be comprised of Junior 'A' Hockey Clubs with the provinces of New Brunswick, Nova Scotia and Prince Edward Island.

## **ARTICLE 3: AUTHORITY**

- 3.1 The League shall operate within the jurisdictions and under the authority of Hockey New Brunswick, Nova Scotia and Hockey Prince Edward Island.
- 3.2 The League shall, prior to the commencement of the regular season, register with either Hockey New Brunswick, Nova Scotia or Hockey Prince Edward Island.

## **ARTICLE 4: OBJECTIVES**

- 3.1 The objectives of the League are:
- a) To foster, encourage and support the growth of Junior 'A' hockey throughout New Brunswick, Nova Scotia and Prince Edward Island;
  - b) To promote and encourage an environment of sportsmanship and respect among our players and team officials;
  - c) To assist in the promotion and development of minor and junior hockey within our jurisdiction;
  - d) To support and collaborate with educational institutions to emphasize and enhance the student athlete experience for our players; and
  - e) To conduct competition within the League and declare a champion annually.

## **ARTICLE 5: MEMBERSHIP**

- 5.1 The League shall be comprised of duly registered teams within the boundaries of Hockey New Brunswick, Hockey Nova Scotia and Hockey Prince Edward Island.

<b>NAME OF MEMBER</b>	<b>TEAM NAME</b>
3267389 Nova Scotia Ltd	Valley Junior "A" Wildcats
Amherst Junior "A" Hockey Club 1997	Amherst Jr. "A" Ramblers
3260405 Nova Scotia Limited	South Shore Lumberjacks
Tri-Star Junior A Hockey Limited	Yarmouth Junior A Mariners
Miramichi Junior Hockey Club Inc.	Miramichi Timberwolves
Club de Hockey le Blizzard Inc.	The Edmundston Blizzard
3325821 Nova Scotia Limited	Pictou County Weeks Crushers Junior A Hockey Club
Tigres du restigouche Tigers Inc	Campbellton Junior A Tigers
PEISE Inc.	Summerside Western Capitals
Grand Falls Junior A Hockey Team Inc.	Grand Falls Rapids
Truro Junior "A" Bearcats Hockey Club	Truro Junior "A" Bearcats
Global Center Ice Inc	Fredericton Junior Red Wings

- 5.2 All League teams shall retain a one hundred (100) kilometer protected area of operation for their team and no expansion, relocation or existing franchise can operate within this area without the expressed written permission of the affected member.
- 5.3 Each participating member team shall have an executive to be known as the 'team eexecutive consisting of not less than three (3) persons.
- 5.4 Each member team shall appoint an individual to act as a Governor of the League and one alternate. Any individual who acts as Coach or General Manager may not act as a team Governor or alternate unless the individual owns at least fifty (50) percent share of the member team.
- 5.5 Any appointment of a team Governor shall be submitted in writing by the member with a true copy filed with the President of the League.
- 5.6 Any member may-revoke its' Governor in writing at any time and appoint a replacement Governor to represent # the team in accordance with paragraphs 5.4 and 5.5.

- 5.7 The members shall maintain professionalism at all times and operate their hockey teams to the highest standard for the purpose of engaging in high calibre competition during regular season, play-off and championship competition.
- 5.8 An individual, firm, corporation or non-profit society of good repute and financial responsibility, possessing the other requirements set forth herein, shall be eligible for membership in the League.
- 5.9 At the Annual General Meeting each member shall provide the President with a disclosure statement, in the form annexed hereto as Appendix A, disclosing the exact nature of the ownership of such team parties' respective interests therein (whether shareholders or not) and the manner in which such interests are held. If the owner of an interest is other than a natural person, then it shall disclose who are the parties thereto (whether shareholders or otherwise) until it is fully disclosed who the natural persons ultimately in the ownership of such a team and the extent thereto.
- 5.10 The affirmative vote of two-thirds of all members of the League shall be required for admission of a new member;
- 5.11 Applications for new membership must be filed no later than January 1<sup>st</sup> of the year of the application with franchise fees for any new member team established at one hundred and twenty five thousand (\$125,000.00) dollars payable in the following manner:
- a) Five thousand (\$5,000.00) dollars payable at the time of any application for membership;
  - b) Forty thousand (\$40,000.00) dollars payable upon acceptance of the franchise application;
  - c) Forty thousand (\$40,000.00) dollars payable on or before January 1<sup>st</sup> of the first season of membership;
  - d) Forty thousand (\$40,000.00) dollars payable on or before January 1<sup>st</sup> of the second season of membership;
  - e) In cases where the application is rejected, the initial five thousand (\$5,000.00) dollars shall be refunded less any reasonable expenses shall be refunded to the applicant;
  - f) Any fees due to the league shall be guaranteed to the League in a manner deemed acceptable by the League;
- 5.12 In the case of dissolution of the League prior to or during any playing season, any team which is operating within the League for the first year shall not have any share in any of the disbursements of the League's assets.
- 5.13 Each member shall be issued a 'Certificate of Membership signed by the President and Chairman of the League, certifying that the member is a member of the League and holds a franchise from the League to operate a hockey team in a designated location.

- 5.14 Any participating member teams may make written application to the President to alter any conditions of their operation at any time, providing the alteration, if approved by the League in writing, would not conflict with any of the provisions of the League's Constitution, By-laws or Regulations.
- 5.15 For the purpose of Article 5.14, the following shall be deemed to be conditions of the team's operation:
- a) Change of team's name;
  - b) Change of team's colors(s);
  - c) Change of team's executive; and
  - d) Change of location of home rink.
- 5.16 A member may apply to the League to move its franchise permanently to another rink for home games under Section 5.14 at any time prior to, or during, the schedule. If the distance of such a move would be a distance of forty (40) kilometers or more, such move shall be approved by a two-thirds (2/3) majority vote of all members at the Annual or Special Meeting called by the League Executive at which time the application is heard. If the distance of such a move would be a distance of less than forty (40) kilometers, such move shall be approved by the Board of Governors as stated in the By-Laws.
- 5.17 Each of the participating member teams shall indicate, in writing, to the President by March 31<sup>st</sup>, prior to the Annual Meeting whether such team intends to participate in the League the following season. The President is to contact any club not heard from by the deadline.
- 5.18 No membership may be sold, assigned, or otherwise transferred except:
- a) With the consent of the League and not less than two-thirds of all league members which shall not be unreasonably withheld;
  - b) Upon the condition that the transferee will, at all times, be bound by and comply with all of the terms and provisions of the articles, by-laws, rules and regulations of the League; and
  - c) Upon the further condition that the transferee shall assume or guarantee to pay all debts, liabilities and obligations owed to the Branch, League, or any of its' members by the transferor member existing at the date of the transfer.
  - d) A transfer or sale fee is paid to the league no less than two (2)% of the total sale of the franchise is paid by the purchaser.
- 5.19 Transfer of membership shall not release the transferor of any of its debts, liabilities or obligations to the League existing at the date of transfer.
- 5.20 Upon the transfer of membership any and all interests of the transferor in and to any and all funds and any other assets of the League shall be vested in the transferee.

- 5.21 The transfer of interest in member teams including any shares, through any means including the death of a shareholder, by an owner in a Corporation which owns directly or indirectly any interest in a member team shall be subject to approval of the Board of Governors.
- 5.22 No shareholder, partner or other person holding a controlling interest in a member, directly or indirectly, may transfer ownership of said interest, or ownership on any part of said interest, except with the consent of two-thirds of all League members.
- 5.23 The Board of Governors may refuse to accept a transfer of an interest in a member to any person seeking to become a stockholder, partner or other person holding an interest in a member, directly or indirectly should such person having direct or indirect ownership of an interest in any other member of the League or in any member of any other hockey league or for any reason that the Board of Governors feels would be in the best interest of the League. Such decision must be communicated in writing to such person or organization.
- 5.24 The vote for admission of new members or for the transfer of a membership or for transfer of an interest of a member may be taken at any annual or special meeting of the Board of Governors of the League.
- 5.25 A leave of absence may be granted by the Board of Governors to any member team subject to the following conditions:
- a) The leave request must be applied for no later than March 31<sup>st</sup> of the current playing season;
  - b) The leave must be approved by a two thirds (2/3) majority vote of the active League members;
  - c) Any leave of absence will be in effect for a period of one season ~~year~~ and may not be renewed for a second season;
  - d) Any team that does not return from a leave of absence will be considered to be disbanded and shall forfeit its' franchise;
  - e) Notification to return to active status from any leave of absence must be received in writing by the League President no later than March 31<sup>st</sup> of the season of the leave of absence;
  - f) League assessments totaling seventy (70%) percent of team assessments must be submitted when assessments are due for the playing season for which a team is granted the leave of absence;
  - g) Upon being granted a leave of absence, a dispersal draft of the team's players will be held with the affected team claiming six (6) players from their current protected list who they may assign to other member teams with no more than two (2) players



being assigned to any one (1) team. These players must return to the affected team upon return from the leave of absence to active status. The remaining players on their protected list will be disbursed by means of a draft held prior to May 1<sup>st</sup> of the current season and shall be conducted in reverse order based upon the previous season's standings. These players will no longer have any ties to the team being granted the leave of absence; and

- h) Any member granted a leave of absence shall forfeit its right to vote at any meeting of the League while on leave but will have the right to attend all League meetings and to receive copies of all minutes, notices and correspondence which may be distributed to league members.
- 5.25 Any member of the League may withdraw from membership with consent of two-thirds (2/3) of all the members of the League either (a) by assigning its' membership upon terms and conditions of Section 5.15 or (b) by tendering its written resignation to the President and surrendering its certificate of membership, making full payment of any and all dues or other debts owing to the League, and any and all debts owing to other members of the League and waiving, in writing, any claim to any and all funds and other assets of the League or its members. Should the withdrawing member fail to comply with any of the above provisions, the League shall be entitled to retain as its sole property any and all fees, performance bonds, franchise fees, or other League funds to which the member would otherwise be entitled.
- 5.26 The membership of a member may be suspended or terminated by a vote of two-thirds (2/3) of all members of the League if the member, or its' officials, shall do or suffer any of the following:
- a) Willfully violating the provisions of these articles, by-laws, rules and regulations of the League;
  - b) Failing to comply with any directive or pay any dues or other indebtedness owing to the League within thirty (30) days after written notice from the League President;
  - c) Disbanding its' team during the playing season, disbanding its' team business organization, or ceasing its Team business;
  - d) Failing to present its' team at the time and place that it is scheduled to play, provided that such game is duly scheduled in accordance with this constitution, unless such non-appearance is caused by unavoidable accident in travel or conditions beyond the control of the Member or its Officers;
  - e) Failing or refusing to fulfill its contractual obligations in such a way as to adversely affect the League or its members;
  - f) Knowingly manipulating any promotion operated by the Member; or
  - g) Offering , agreeing, conspiring or attempting to lose any game participated in by its team, or failing-to suspend immediately any officer, player or other employee who

has been found to have offered, agreed, conspired, or attempted to lose any such game or having an interest in any wager on any game in which a League team participates.

5.27 The membership of a Member may be suspended or terminated on the occurrence of any of the events described in paragraph 5.26, hereof, by the following procedure:

- a) Any Governor of the League or the President may prefer charges that a member has violated a provision or provisions of paragraph 5.26. Said charges shall be made in writing and shall be filed with the League President who shall cause a copy thereof to be served by registered mail upon the member against whom such charges have been made;
- b) The member so charged shall, within ten (10) days after the receipt of such charges, file with the President its' written response thereto. The President shall thereupon transmit such charges and responses, if any, to the League Governors;
- c) If a majority of the League Governors, after an investigation, favors a hearing upon the charges, they shall direct the President to call a special League meeting to hear the charges, to be held not more than twenty one (21) days after the filing of the accused member's response in the home city, town or community of the accused member. If, within fifteen (15) days after such answer is filed, a majority of the League Governors have not directed the President to call a meeting of the Governors to hear the charges, the said charges shall be dismissed;
- d) The Chairman of the Board shall preside at any such a hearing;
- e) At the hearing, the Member so charged shall have the right to appear in person and to be represented by Counsel. Strict rules of evidence, as practiced in the courts, shall not apply and any relevant testimony and documentary evidence other than hearsay testimony submitted at the hearing shall be received and considered. Either the complainant or the Member charged shall be entitled to an adjournment of not more than seven (7) days to enable it to present rebuttal evidence regarding matters of which it was not aware prior to the hearing and which were presented at the hearing;
- f) After duly considering all the evidence and arguments presented, the Governors shall vote upon whether the charges have been proven in whole or in part. A Governors' resolution shall be required to prove the charges in whole or in part, provided the Governors representing the Member or Members who preferred the charges as well as the Member charged are not entitled to vote;
- g) If the said charges are found to be sustained, the Governors shall then consider the penalty to be administered. The Governors may impose such a penalty as shall be considered commensurate with the offence and injury and, in addition, they may suspend the Member for such period of time as they see fit or they may expel the member from the League. The affirmative vote of two-thirds (2/3) of the Governors shall be required for expulsion. Calculation of the two-thirds (2/3) majority for the

purpose of this section shall be based on the entire membership including the Member charged; and

- h) The decisions of the Board of Governors, made in accordance with the foregoing procedure shall be final and binding.

#### **ARTICLE 6: AMENDMENTS**

- 6.1 The constitution, by-laws and regulations may be amended at the Annual Meeting or a Special Meeting of the League, and then only by two-thirds majority of the members present at the Annual or any Special Meeting called for that purpose.
- 6.2 No amendments to the constitution, by-laws or regulations shall be considered at the Annual or Special Meeting unless such amendments shall have been submitted in writing to the Secretary of the League at least three (3) weeks prior to the date of the Annual or Special Meeting, and it shall be the duty of the Secretary to submit a copy of the proposed amendment(s) to each member of the Executive and to each member team at least one (1) week prior to the date of the Annual or Special Meeting.
- 6.3 Amendments may be proposed by member teams in good standing as well as ~~and~~ members of the League Executive.

#### **ARTICLE 7: REGISTERED OFFICE**

- 7.1 The principal office of the League shall be located in the municipality where the President resides or in such place as he/she may designate.

#### **ARTICLE 8: DISSOLUTION**

- 8.1 The league may be dissolved at any time by the Board of Governors with the consent of two-thirds (2/3) of all League Members. Upon dissolution the League assets shall be equally divided among the members except in the case of the provisions of paragraph 8.2.
- 8.2 In the case of dissolution of the League prior to or during any playing season, any team which is operating within the League for the first year shall not have any share in any of the disbursements of the League's assets.

#### **ARTICLE 9: MISCELLANEOUS**

- 9.1 Where any matter is not addressed within the League's constitution, by-laws or regulations but is addressed within the constitution, by-laws or regulations of the governing branch, the provisions of the governing branch shall apply. Any matter that arises that is not addressed in either the constitution, by-laws or regulations of the league, the governing branch or in the Hockey Canada regulations, shall then be dealt with at any League meeting by a majority vote of the participating members of the teams present at such League meeting, provided such matter(s) is not in conflict with the Constitution By-laws and Regulations of Hockey Canada, Hockey Nova Scotia, Hockey New Brunswick and Hockey Prince Edward Island.

# Maritime Junior Hockey League

## By-Laws

### BY-LAW 1 - GOVERNORS

#### 1.1 Board of Governors

The League shall be governed by a Board of Governors who will establish the policies of the League and uphold the Constitution, By-Laws and Regulations, as provided herein. The Board of Governors shall consist of the Chair and Governors of the member teams.

#### 1.2 Meetings of Board of Governors

- a) The Board of Governors shall meet at least once per quarter year. The schedule for such meetings shall be finalized prior to July 1<sup>st</sup> each year.
- b) Notice of such meetings shall be sent by e-mail to each Governor not less than seven (7) days before the meeting is to take place.
- c) At any and all meetings of members of the Board of Governors, unless otherwise stated, each member of the League shall be entitled to have two (2) representatives present.
- d) In the event of a team member's Governor or alternate being unable to attend a meeting, the member team may appoint an additional alternate to represent it at such a meeting with all the powers of Governor by requesting such in writing to the Chairman of the Board prior to the meeting.
- e) The Governor or his alternate shall, by reason of his appointment, be vested with the full power to represent the member team and to bind it by his vote.
- f) A quorum for all meetings of the League shall be two-thirds (2/3) of the members of the League.
- g) If within thirty (30) minutes from the time established for meeting to commence, a quorum is not present, the meeting shall stand adjourned for a period of seven days on the same day of ~~in~~ the following week at the same time and place. If at such a rescheduled adjourned meeting a quorum is not present within thirty (30) minutes from the time established for the meeting to commence, the members present shall form a quorum.
- h) At all meetings of the league, representation of each member team by its Governor or Alternate shall be compulsory. Failure to have representation, unless detained by

car accident or inclement weather, shall result in the member team being subject to a fine of five hundred (\$500.00) dollars.

- i) Except where otherwise stated, all decisions shall be determined by majority vote with each member team having one (1) vote. In the case of equality of votes the motion shall be defeated.
- j) All votes at any such meeting shall be taken by in the usual manner way by assent or dissent unless a secret ballot is requested by any Governor present.
- k) Abstention from voting by a member shall cause a fine of one hundred (\$100) dollars to be levied against the member team.
- l) Voting by proxy shall not be permitted at any meeting of the Board of Governors or Committees.
- m) The most recent Robert Rules of Order shall apply at all meetings of the League and its committees at which a jurisdictional dispute arises.

### 1.3 Duties of the Governors

The duties of the Board of Governors are:

- a) To elect the Chairman of the Board on an annual basis;
- b) To approve and amend the League's constitution, by-laws and regulations;
- c) To approve league expansion for the admission of new team(s) and to set the applicable franchise fee(s) to new team(s) entering the League;
- d) To approve the league's divisional alignment, schedule and playoff format annually;
- e) To approve the expulsion of any team from the league and to establish any conditions, penalties of or disciplinary action against such team or team(s) so expelled from the League;
- f) To hire a President and other employees as may be deemed necessary;
- g) To approve the League's Supplemental Code of Discipline and to propose recommendations to the Branches for changes to the Branch Codes of Discipline as they relate to Junior "A" hockey. Proposed amendment procedure would be filing amendment(s) with the MHL President outlining details and endorsed by team signing authorities, with a copy sent to all team members two weeks previous to the annual meeting or special meeting called for that purpose;
- h) To administer discipline against member teams for violation of any provisions of the league constitution, by-laws and regulations;

- i) To designate an Executive Member to administer the League's disciplinary matters for the operation of member teams as well as ~~and~~ the conduct of team officials, players and personnel during the year;
- j) To appoint a Director of Finance;
- k) A member team may request, in writing, that the Chairman of the Board of Governors establish a special committee to investigate player movements, tampering violations, recommended release procedures (where if appropriate) and the amount of compensation and/or fine to be levied to the Board of Governors for its approval;
- l) To establish other committees as may, from time to time, be deemed necessary;
- m) To appoint an executive member to act as the Secretary for meetings of the Board of Governors;
- n) To appoint, at each annual meeting, an auditor or auditors to hold office until the next annual Meeting; and
- o) To appoint a Management Committee whose members shall be comprised of, the Chairman of the Board or his designate and two (2) other members of the Board.. The term of the Management Committee shall be two (2) years. The league President will sit as a non-voting member. The Management Committee shall report to the Governors only, and shall formulate and recommend policy and procedures to the Governors for approval. All meetings of the Management Committee shall be chaired by the Chairman.

## **BY-LAW 2: MANAGEMENT**

- 2.1 The day to day operations of the League shall be vested in the Executive Committee consisting of the President and appointed Vice-Presidents.
- 2.2 As an officer of the League executive, each officer, except appointees, shall be elected for a two (2) year term at the Annual Meeting of the League.
- 2.3 No member of the team executives, coaches, managers or trainers of any of the participating member teams shall be eligible for election to the League Executive.
- 2.4 The Protest Committee of the League shall consist of the Executive Committee. The committee may appoint an independent person as an alternate. The alternate may only participate in the event that a member of the Executive Committee is unable to participate.
- 2.5 The Appeals Committee shall consist of the Executive Committee. In the case of an appeal of a decision of an Executive member, the member shall not take part in the appeal hearing.

- 2.6 The League Audit Committee shall consist of three (3) people, two shall be members of the Board of Governors and the Director of Finance. The members of the Audit Committee shall be appointed the Annual Meeting.
- 2.7 The report of the nominating committee will be read at the Annual Meeting and will include the names of persons offering for each elected Officer (e.g. Chairman or Vice-Chairman) position. More than one (1) name for each Officer position is recommended if suitable candidates are available. The nominating committee is not to recommend any certain individual in the event more than one person is nominated. After the nomination report is read, nominations for elections to office will be called from the floor by the chairman of the nominating committee if he himself is not running for an Officer position (e.g. Chairman or Vice-Chairman). In the event the chairman of the nominating committee is seeking an Officer position of the League, the President of the League will then select a chairman for the election of officers.
- 2.8 The League Executive shall have the sole jurisdiction in the following matters:
- a) Discipline;
  - b) Interpretation of the constitution, by-laws and regulations;
  - c) Minor officials;
  - d) The calling of League meetings as established by the by-laws;
  - e) The League schedule and re-scheduling of regular League games;
  - f) Playoff games;
  - g) The conduct of all League meetings;
  - h) The conduct of the annual draft; and
  - i) Any other areas which may from time to time be designated by the participating teams.
- 2.9 The General Managers Committee shall consist of the League Executive and the General Managers, or his/her designate, for each of the member teams. The President or his designate shall act as chairman of the committee.
- a) The duties of the General Managers Committee shall include the following:
    - i) To uphold the polices of the League;
    - ii) To make recommendations to the Board of Governors on the formulation and interpretation of the playing rules to be used in all league games;

- iii) To approve the league schedule;
  - iv) To decide the league award winners; and other duties as may be designated by the Board of Governors.
- b) A quorum shall be two-thirds (2/3) of the General Managers of the League.
- c) At all meetings of the committee, representation of each member by its General Manager or Alternate shall be compulsory. Failure to have representation, unless detained by car accident or inclement weather, shall result in the Member being subject to a fine of five hundred (\$500) dollars.
- d) All motions shall be decided by majority of votes with each member team having one (1) vote. In the case of equality of votes the motion shall be defeated.

### **BY-LAW 3: DUTIES**

#### **3.1 Duties of the President**

The President shall report to the Management Committee and shall be charged with the management and supervision of the affairs and operations of the League including, without limiting the generality of the foregoing, the President:

- a) shall have the power to fine, suspend or otherwise discipline any member, team, coach, player or other person prejudicial to the League participating in the League for unseemly conduct, or conduct off the ice, or for a breach of the League's policies, rules and regulations, subject always to the right of Appeal as hereinafter provided;
- b) shall act as arbitrator in any dispute as to the ownership of players between member teams or between a member team and a team of any other League that may become affiliated with the League. Arbitration shall take place at the request of any member or player and shall include a complete investigation of the situation by the arbitrator;
- c) shall serve as a delegate of the League to the annual meetings of Hockey Nova Scotia or Hockey Canada or any meeting of either organization, or the meetings of committees or councils of either organization, or meetings of any other leagues or organization which may be deemed to be of importance to the operation of the League and shall be entitled to remuneration for expenses incurred in the exercise of such duties;
- d) shall perform the following financial functions:
  - i) maintain care and custody of the League corporate funds or securities;
  - ii) disburse the League funds as may be ordered by the Board taking proper vouchers for such disbursements;



- iii) render a report of his receipts and disbursements at each meeting of the Board, along with the Director of Finance;
  - iv) Upon the expiration of his term of office, account for and deliver to the Board all monies, books, papers and property received by him by virtue of his office and not previously turned over to him;
  - v) render an annual report of his disbursements as audited by the League appointed auditor along with the Director of Finance to the Members; and
  - vi) submit a proposed budget for the forthcoming fiscal year, along with the Director of Finance, to the Management Committee which shall be delivered to the Members along with notice of the Annual Meeting.
- e) shall secure the services of a statistician who shall perform the duties as prescribed by the Board from time to time, and shall supervise such statistician;
- f) shall perform the following business development and marketing functions:
- i) perform the League's marketing duties that align with the League's Marketing Policies and to liaise with all of the League's corporate partners;
  - ii) ensure the interests of both the League and the corporate partners in any promotional or sponsorship functions are adhered to by all Members;
  - iii) prospect for potential new opportunities for the League;
  - iv) seek out marketing opportunities for the League;
  - v) meet potential clients by growing, maintaining, and leveraging the League brand;
  - vi) Identify potential clients and the decision makers within the client organization;
  - vii) research and build relationships with corporate partners and sponsors; and
  - viii) promote, grow and protect the League brand and profile.
- g) shall supervise the public relations functions as prescribed by the Board from time to time;
- h) shall provide responses to media inquiries as necessary and as authorized by the Governors; and
- i) shall perform all other duties and functions, and exercise all other powers, as may be prescribed by the Management Committee of the Board of Governors from time to time.

### 3.2 Duties of the Vice-President(s)

- a) The Vice-President will, when required, act for the President under the terms of his office;
- b) Each Vice-President shall perform duties as directed by the President or the Board of Governors; and
- c) The Vice-Presidents shall be responsible to the President and the League as a whole for the carrying out of all rules and regulations and the enforcement of any decisions by the President and the Board of Governors.

### 3.3 Duties of the Director of Communications

The Director of Communications, under the direction of the President, shall be responsible to:

- a) Gather information pertinent to the League operations and making same available to all news media;
- b) Guide the individual team's publicity representatives as required upon approval of the President;
- c) Accept all prepared statements by the President or the Board of Governors for media releases as required; and
- d) Conduct a hold one workshop, as directed by the President, prior to the start of regular season play for individual teams' publicity directors; and the preparation and posting of news stories on the League's website.

### 3.4 Duties of the Statistician

The Statistician, under the general supervision of the President, shall:

- a) Prepare League standings and statistics every week, beginning at the second week of the League schedule, distributing same to the media outlets who have been suggested by the member clubs, or who have indicated, to the Statistician, a desire to obtain this information;
- b) Advise the President of any action that, from the standpoint of statistics, should be taken to improve the image of the League, its member teams, officers, managers, coaches, players and of the Board of Governors;
- c) Verify that all players who have participated in League games are registered with the governing branch or the member branch in accordance with this constitution;
- d) Notify the President of team(s) failing to file reports as directed by the League. Fines for these violations will be established at the Annual Meeting; and

- e) Any request for information by the President or Statistician and bearing a deadline date, that is not met, will result in a fine of not less than one hundred dollars (\$100.00).

### 3.5 Duties of the Director of Finance

The Director of Finance, shall report directly to the President shall:

- a) Act as the Chair of the Finance Committee;
- b) Act as Chair of the Audit Committee;
- c) Participate as a member of the Investment Fund Management Committee;
- d) Be responsible for all aspects related to finance including communications, marketing plans and policies, licensing, MHL trademark management, inventory management, business planning, office management, technology and all aspects of financial matters to ensure the effective operation of the League;
- e) Act as the Executive Committee's liaison and responsible for the monitoring of office staff;
- f) Maintain proper books of accounts;
- g) Present an annual report of the unaudited results of the yearly operation including an annual budget to the Annual General Meeting and/or the Semi-Annual Meeting of the League;
- h) Present such other financial reports and matters as may appear to be of interest to the League or that the Board of Governors may prescribe, including an annual budget;
- i) Receive, in the name of the League, all monies which shall be deposited in one or more chartered banks of the League and pay out of the funds any costs, charges and expenses involved in the administration and operation of the League in accordance with the policies and guidelines as established from time to time;
- j) Ensure the accounts of the League are audited and reported upon annually by an auditor licensed pursuant to the Public Accountants Act, as may be appointed by the Board of Governors, as part of the cost of administration the League;
- k) Serve on committees as required by the Chairman of the Board or the President; and
- l) Perform other duties as assigned by the Management Committee or President.

#### **BY-LAW 4 - MEETINGS**

- 4.1 The League shall hold its Annual Meeting prior to July 1<sup>st</sup> at a time and place to be determined by the Board of Governors.
- 4.2 The President shall, prior to January 15<sup>th</sup> annually send out guidelines requesting the member clubs to submit bids to host the following year's Annual Meeting and Draft.
- 4.3 Bid presentations to host the following year's Annual General Meeting shall be made at the current year's Annual General Meeting with a decision announced in August.
- 4.4 The Chairman of the Board, or in his absence, the Vice Chairman or a person appointed by the Board, shall preside over the Annual Meeting.
- 4.5 Prior to July 1<sup>st</sup> annually, the President shall develop a schedule of meetings of the General Managers Committee to deal with matters such as scheduling, playoffs, draft, and other matters as deemed appropriate.
- 4.6 Prior to the start of the regular schedule, all coaches must attend a meeting to be scheduled by the President to update all member teams on with changes to rules and regulations.
- 4.7 The President or the Chairman of the Board may schedule conference call meetings of the General Managers Committee or the Board of Governors respectively. The minutes of conference call meetings shall be approved at the next meeting of the General Managers Committee or the Board of Governors as the case may be.
- 4.8 Providing that each club is given seventy-two (72) hours notification of a League Meeting, failure to be represented by a member of the Team Executive may require the missing team to pay a fine of five hundred dollars (\$500.00) to the League.

#### **BY-LAW 5 - SPECIAL MEETINGS**

- 5.1 Special meetings of the Board of Governors may be called by the Chairman of the Board at any time. A special meeting may also be called by an application to the Chairman by a majority of the participating member teams in writing, and when such application is received the Chairman shall call a Special Meeting.

#### **BY-LAW 6 - VOTING**

- 6.1 Each participating member team shall be entitled to one voting representative at any meeting of the League.
- 6.2 All motions put forth at any League meetings shall be carried ~~only~~ by a majority vote of the voting representatives present unless otherwise stipulated by the Constitution.
- 6.3 An application for a special meeting made under the by-laws and regulations must be approved by the majority of participating member teams present at any League meeting or

in the event of an emergency, the Secretary is hereby empowered to make a telephone vote of the participating member teams provided that in the sole discretion of the League Executive, the application is of an emergency nature. Any such telephone vote must be confirmed and ratified at the first League meeting following and taking of such telephone vote.

## **BY-LAW 7 - FEES**

- 7.1 The annual dues for membership in the League shall be determined annually by the Board at the Annual Meeting. The dues so determined shall be payable at such time and in such manner as the Board determines each year.
- 7.2 Once the League has established the amount and schedule of payment for the League fees, any members not adhering to the established payment schedule shall be subject to the following sanctions that shall applied following a seven (7) day period of grace upon notification of any delinquent payment:
  - a) Immediate reduction of Protected List by five (5) players;
  - b) Loss of privilege of adding players, as well as trading or selling players;
  - c) Loss of the right to vote on any League matter as well as the privilege of speaking to any matter at a League meeting; and
  - d) Loss of the right of appeal on any League decision affecting their team.
- 7.3 Should payment of delinquent fees not be received in the League Office within thirty (30) days of due date, a meeting of the Management Committee will be convened by the Chairman of the Board of Governors in which further action will be discussed.
- 7.4 Requests for deferment of payments must be made to the Management Committee prior to the due date of scheduled payment
- 7.5 A member shall not be in good standing unless it has paid the Annual Membership Dues as determined by the Board pursuant to Article 7.1.
- 7.6. The League shall require player participants to pay a registration fee. The registration fee shall be an amount as established by the League annually and submitted to the Board of Governors at the Annual General Meeting for approval in conjunction with the approval of the League's operating budget.
  - a) If a team plays a player who has not paid the league registration fee by the required date, the following penalties shall apply:
    - i. The Head Coach shall be suspended for 5 games; and
    - ii. The team shall be fined one thousand (\$1,000) dollars.
  - b) The Player Registration Fee policy operation guidelines are outlined at Appendix N.

- c) Payment by cheque or money order must be paid directly to the league by the player's family. Payment by teams will not be accepted.
- d) Twenty (20) year old players shall be exempted from paying the player registration fees.
- e) Teams shall advise all players of this policy at the beginning of training camp.

#### **BY-LAW 8 - PROTESTS AND APPEALS**

- 8.1 Protests may be filed with the League Executive and shall be accompanied by a certified cheque for two hundred (\$200.00). Protests must be filed in accordance with the Hockey Canada or governing branch regulations (see appendix C). Under these regulations, the protest must be filed with the President, or his designate. The matter being protested shall be considered by the Protest Committee who shall hand down the decision after having investigated the protest thoroughly either by calling in witnesses or by requesting affidavit evidence or deal with the protest in any other manner that in their sole discretion will enable them to come to a proper decision.
- 8.2 No appeal to the League shall be made from any decision handed down by the Protest Committee with respect to any protest filed pursuant to 8.1.
- 8.3 Should the protest be upheld by the League Executive, then the protest fee of two hundred dollars (\$200.00) shall be returned to the protesting member team.
- 8.4 An appeal of a decision must be filed with the President within twenty-four (24) hours of the notification of the decision being appealed. The appeal must be accompanied by an appeal fee of two hundred fifty dollars (\$250.00). Should the appealed decision be overturned, the appeals fee, less the cost of conducting the appeal hearing, shall be refunded.
- 8.5 An appeal of a fine issued by an Executive Member may be appealed to the Appeals Committee under the conditions set out in By-Law 8.4.
- 8.6 Except where otherwise prohibited, an appeal of a decision made by an Executive member regarding trades, protected lists, or the draft may be appealed to the Appeals Committee under the conditions set out in By-Law 8.4.
- 8.7 An appeal from a decision of the Protest Committee, Appeals Committee or Executive not covered above may be made to the Branch in which the League is registered. The appeal must be filed in accordance with the Constitution and By-Laws of the governing Branch.
- 8.8 An appeal to the Appeals Committee or the Branch does not operate as a stay of the decision or ruling being appealed.

## **BY-LAW 9 - BANKING**

- 9.1 The League Executive shall arrange for the opening of a bank account in a recognized chartered bank, trust company or credit union in which funds of the League shall be deposited and withdrawals made by the Director of Finance and one of the elected officers, to be recognized as the signing officers of the League.
- 9.2 A trust fund, called an emergency fund, shall be set up with a financial institution with deposit insurance.
- 9.3 The League shall establish a wire transfer method of paying for league fees, fines, appeals, protests, trades and other payments as may from time to time be required. Electronic Transfers should also be accepted when less than 24 hours are provided from the league for payments on any league matters.
- 9.4 The League Executive shall be responsible for the payment of all accounts of the League and shall establish such regulations as it deems necessary to deal with payment of regular current accounts.
- 9.5 The signing officers of the League shall consist of any two (2) of the following: the President, the Director of Finance, Chairman of the Board or two (2) other persons as appointed by the Board of Governors.
- 9.6 All expenses in conjunction with the operation of the League, not specifically dealt with in these By-Laws or Regulations, shall be paid for from the League treasury provided they are approved for payment at a properly constituted League Meeting.

## **BY-LAW 10 - DISCIPLINE**

- 10.1 The League may, from time to time, adopt minimum suspensions or penalties to be imposed on offending team players and officials. If such a minimum suspension policy is in effect in the League, whether by adoption or through the governing branch, and then prior to the League Disciplinarian imposing a penalty in excess of four (4) games, the League Disciplinarian shall, if requested by the teams, hold a hearing to determine the appropriate penalty. The League Disciplinarian shall conduct a hearing when the suspension is in excess of seven (7) games unless such suspension is due to a minimum suspension policy. At the hearing, two representatives from each of the teams involved in the incident may attend, together with such other persons as may be deemed necessary by the League Disciplinarian. Each team involved shall be entitled to make a submission, if desired, and the submission should be without interruption. Other parties to the hearing may ask questions, through the presiding Officer, once the submission is completed. Hearings should be held as soon as practicable following the incident. If requested by the team(s) involved, and with the agreement of the Chairman of the hearing, a hearing may be held by telephone conference call. The expenses for a teleconference will be the responsibility of the team(s) involved.
- 10.2 In exceptional circumstances, the League Disciplinarian may suspend a team, player or official pending a suspension hearing, if he determines that such action is necessary to preserve the integrity of the League or for other good cause.
- 10.3 There shall be no hearing or appeal from minimum suspensions issued under a minimum suspension policy.
- 10.4 Notwithstanding By-Law 10.3, a team may ask for a video review of an incident as outlined in By-Law 8.4 and the President may alter the suspension should the video provide conclusive supporting evidence. Should the decision not be changed, the team shall be fined two fifty hundred (\$250) dollars in addition to the forfeiture of the appeal deposit.
- 10.5 An appeal of a suspension made by the League Disciplinarian may be made to the President under the conditions set out in By-Law 8.4.
- 10.6 An appeal from the decision of the League Disciplinary Committee may be made to the Appeals Committee set up by the Branch(s) under the conditions set out in By-Law 8.4.

## **BY-LAW 11 - PLAYING RULES**

- 11.1 The League shall adopt the playing rules of Hockey Canada with the exception of five (5) minute overtime and shootout, if necessary, in regular season play.
- 11.2 The League will abide by the by-laws, rules and regulations of the governing Branch of Hockey Canada.
- 11.3 In exceptional cases the League may apply to its governing branch to make changes to the rules and regulations.



## **BY-LAW 12 - SPONSORSHIP**

- 12.1 The League may, from time to time, enlist corporate partners or sponsors for the League and League events. The League may also enter into sponsorship agreements which may require that specific sponsor or corporate partner products or services be comply in accordance with League policy mandating the use of such products and/or services.
- 12.2 Unless the Board of Governors approves a Member's application to be exempt from a policy requiring the use of a Sponsor's Product, a Member shall be assessed a fine of five hundred dollars (\$500.00) for each game in which its team fails to use the Sponsor's Product.
- 12.3 Any member which fails to make public address announcements as required by a league sponsorship contract shall be fined five hundred dollars (\$500) per game.

## **BY-LAW 13 - RECOURSE**

- 13.1 Any recourse to the courts of law made by any Member, Hockey Team, Player, Coach, other Employee or other individual governed by the League regarding the interpretation and administration of the Articles, Policies, Rules and Regulations before all rights and remedies of the Articles of the League have been availed of and exhausted, shall be deemed ungentlemanly and unsportsmanlike conduct within the meaning of the Rules and Regulations and such violation of the Rules and Regulations hereby entitles the President to suspend or terminate the membership of the said Member, or suspend the said Hockey Team, Player, Coach, other Employee or other individual on the terms and for a duration that the President deems appropriate.

# Maritime Junior Hockey League

## Regulations

### REGULATION 1 - TEAMS

- 1.1 Participating member teams shall, during all scheduled games of the League, dress a minimum of fourteen (14) players, one of whom shall be a goaltender and a designated player who shall be, if necessary, the spare goaltender
- 1.2 Any team dressing less than fourteen (14) players, for any game, shall be fined one hundred dollars (\$100.00) for each player under the minimum as therein before set out. The League Executive has the sole discretion to waive in the event of special circumstances.
- 1.3 Each participating member team shall be allowed to dress the maximum number of players as per the Hockey Canada Handbook.
- 1.4 Any team who plays an ineligible player shall automatically be deemed to have forfeited the game or games in which any ineligible player(s) has participated. Any coach who plays an ineligible player will be suspended, pending a hearing by the League and/or the governing branch.
- 1.5 Each participating member team shall indicate to the President in writing on or before the 15th day of July in each year, the names and addresses of the Team Executive as provided for in Article 5.3 of the constitution and such Team Executive, when recorded with the President, shall be deemed to be the Team Executive referred to in the Franchise Certificate and shall continue to be that Team's Executive until such time as any changes might be made in accordance with the Constitution, By-Laws or Regulations of the League.
- 1.6 Each proposed Team Executive forwarded to the President shall be scrutinized and approved by the League Executive before they are recorded with the President.
- 1.7 If the League Executive should decide that any proposed Team Executive or any proposed member of the Team Executive does not meet the requirements of Article 5 of the constitution, the League Executive shall meet with the representatives of the team in question before making any final decisions or rejection. The said representative shall have the opportunity to question the grounds for any proposed rejection and should any explanation in relation to the said grounds not be acceptable, the Team Executive shall be given the opportunity to submit further proposed Executives.
- 1.9 All players' registration cards, transfer information, and releases shall be sent to the Registrar of the governing branch, who shall forward copies of the team lists to the League for distribution to member teams and League Executive.

- 1.10 For all regular scheduled games and League playoffs the home club shall provide security in the form of police, security guards, or RCMP with a minimum of one individual per regular League game, and at the discretion of the League Executive in League playoffs. Failure to comply with this regulation will result in a minimum fine of one hundred dollars (\$100.00) and possible forfeiture of game, and repeated violations, possible suspension of franchise.
- 1.11 Matching socks, sweaters with names on the back, pants, helmets and gloves must all be of the team's designated colours. Failure to meet any of the aforementioned requirements may result in a two hundred fifty dollar (\$250.00) fine for each game. The goaltenders will be exempt for socks, helmets and gloves. This rule becomes effective at the beginning of the regular season.
- 1.12 Team on-ice training camps will start no earlier than twelve (12) days prior to Labour Day.
- 1.13 All player affiliations shall be filed with and approved by the appropriate Branch prior to an affiliate player playing a game.
- 1.14 No team may use as an affiliated player, any player who is on the protected list of another team, unless the team has written consent from the team on whose protected list the player's name appears. Such consent must be filed with the league prior to the player participating in the MHL.
- 1.15 No replacement can be made for ill or injured players, except the goaltender and then only under Hockey Canada regulation B with the restriction that the replacement goaltender must come from a lower level. Teams must dress one of its affiliate goaltenders before they dress a replacement goaltender. Should an affiliated goaltender be unavailable due to injury, illness or his team playing, may dress a replacement goaltender.
- 1.16 All head coaches must be certified in the National Coaches Certification Program (NCCP) at the High Performance Level 1.

## **REGULATION 2 - TEAM COMPOSITION**

- 2.1 Each team in the League or its affiliate shall be limited to two (2) twenty (20) year old players who signed and/or played with a Major Junior Hockey team, a Canadian or American College or University team or semi-pro team since January 10<sup>th</sup> of the previous season. This rule does not apply to any Atlantic Canadian player who is on a League 45 player protected list.

Notwithstanding the above, any player registered on a League hockey team's card from the previous season can play for a University or College team up to and including December 15<sup>th</sup> and still return to his League team for the balance of the current season.

- 2.2 Each team will be allowed a maximum of two (2) new twenty year olds, on a Junior A or affiliate card, from outside the region who have not previously played in the League or is not on a forty five (45) man protected list of a team in the League.
- 2.3 Each team will be allowed a maximum eight (8) players, on Junior A or affiliate cards, from outside the region who have not played their bantam hockey within the region.
- 2.4 Each member team will be allowed a maximum of eight (8) twenty year old players on Junior A or affiliate cards after December 1<sup>st</sup>.
- 2.5 MHL teams may not sign a midget carded sixteen (16) year old who is not on their 45 player protected list to a Junior A card after December 1st.

### **REGULATION 3 - PLAYOFFS**

- 3.1 The League playoff format shall be established by the member teams annually prior to the start of regular season play.
- 3.2 League standings shall be determined by an accumulation of points: two points shall be awarded for a win, one point for a tie, and one point for an overtime loss.
- 3.3 If two teams are tied in points after the regular season's schedule is completed, then the standings will be determined in accordance with the following system:
  - a) Most overall regular season wins, excluding games won in a shootout;
  - b) Season record between the two tied teams against each other; and
  - c) Goal differential - number of goals against is subtracted from the number of goals for with the difference as the goal differential.
- 3.4 If three or more teams are tied in points after the regular season's schedule is completed, then the standings will be determined in accordance with the following:
  - a) Most overall regular season wins, excluding games won in a shootout;
  - b) The higher percentage of available points earned in games among those clubs. If the teams have not played the same number of games against each other, the first game(s) played between the teams that had the extra game(s) shall not be included; and
  - c) Goal differential - number of goals against is subtracted from the number of goals for with the difference is the goal differential.

- 3.5 Split gates in playoffs. Where the higher placed (home team) loses the third (3<sup>rd</sup>), fifth (5<sup>th</sup>) or seventh (7<sup>th</sup>) game of a playoff series, and that game is the deciding game in the series, there shall be no gate split or payment to the visiting team. If the lower place (visiting team) loses the third (3<sup>rd</sup>), fifth (5<sup>th</sup>) or seventh (7<sup>th</sup>) game of a playoff series and that game is the deciding game of the series, the home winning team will pay the visiting team one thousand dollars (\$1,000.00) towards its expenses if the series ends in three or five games and fifteen hundred dollars (\$1,500.00) if the series ends in seven games; with such monies to be paid the night (or day) of the deciding game. In the league final the amounts of one thousand dollars (\$1,000) and fifteen hundred dollars (\$1,500) shall be increased with two thousand dollars (\$2,000) and twenty-five hundred dollars (\$2,500) respectively. Should the monies not be paid within seven (7) days, the amount shall be doubled and the team shall be fined five hundred dollars (\$500).
- 3.6 The President of the League may appoint a person from time to time to represent the League at playoff games if deemed necessary.
- 3.7 Teams participating in League Playoff may arrange their own playoff dates provided they are completed by the date set by the League Executive. In the event that no agreement can be reached between the teams concerned, the President shall set the dates and location of all said games and confirm by e-mail or fax.

Teams cannot announce their schedule prior to league approval or announcement or a fine of \$250 will be issued.

#### **REGULATION 4 - OFFICIALS**

- 4.1 All League games shall be officiated using the four (4) man system. Officials shall be assigned by the respective Branch(s), referees shall be Level Five (5) or higher and linesmen shall be Level Three (3) or higher.

#### **REGULATION 5 - SCHEDULE**

- 5.1 Each participating member team shall indicate their preference of days and times for their home games prior to April 15<sup>th</sup> annually. The officer responsible for drafting the schedule shall follow these preferences as closely as is possible and equitable.
- 5.2 Each participating member team will be required to submit minimum of thirty (30) dates of availability to the league prior to May 15<sup>th</sup>.
- 5.3 The League schedule shall be subject to ratification by the majority of participating member teams of the League before it is designated as the regular schedule for the League in any season.
- 5.4 Upon verification of the League schedule, no games shall be re-scheduled except with the authorization of the President, or his designate.

- 5.5 Any that is not played on the scheduled date must be re-scheduled within two weeks of the originally scheduled game and approved by the President, except for the last four (4) weeks of the regular schedule when the President shall coordinate and finalize rescheduled games with the teams involved and notify the League Executive of the changes. Should teams fail to agree on a time for rescheduling the President shall set the time and place for the game(s).
- 5.6 If the provisions of paragraph 5.5 cannot be implemented and the team requesting the rescheduling is unable to play the game as scheduled, that team shall automatically forfeit that game and the game shall be recorded by the League Statistician as having been played, with a loss shown against the forfeiting team and a win credited to the other team. A team or teams which forfeit(s) a game shall be fined a minimum of five thousand (\$5,000) dollars and the franchise subject to suspension and/or expulsion.
- 5.7 The regular schedule of the League shall be distributed on the date determined by the League Executive in consultation with each participating member team.

## **REGULATION 6 - GAMES**

- 6.1 All League games will be comprised of three (3) twenty-(20) minute periods. However, if in the discretion of the League Executive, justifiable circumstances do not permit this regulation to be complied with, the League Executive may confirm that such game was played in accordance with this regulation. In all games, the ice shall be flooded prior to the warm-up and the start of game as well as between periods except prior to the first overtime period.
- 6.2 In the event a game is tied at the completion of three (3) periods of play, a five (5) minute period of sudden death overtime followed by a shootout, if necessary, shall be played (as outlined in Appendix D). A team losing in overtime or a shootout will receive one point for the loss.
- 6.3 Notwithstanding Section 6.2 above, any team pulling its goaltender in overtime when teams are playing at even strength and loses the game shall not receive a point for the overtime loss.
- 6.4 The practice of two teams lining up and shaking hands at the end of the game shall not be permitted in all exhibition, league and playoff games, except for the deciding game in any playoff series.
- 6.5 The League shall have a standard warm-up and between period procedure as outlined in Appendix B.
- 6.6 All League game reports shall be faxed to the League Statistician, by the home club, within one half (1/2) hour of the completion of the game. Teams failing to file game reports within this period shall be subject to a fine of one hundred (\$100.00) dollars.

- 6.7 In addition to paragraph (e) regulation 6.6, fines may also be assessed by the President for improperly completed game reports. Properly completed game reports should include all game officials and minor officials names, completed list of players, including captain and back-up goaltender, all scoring and penalty statistics with times, shots on goals, attendance etc.

## **REGULATION 7 - AWARDS**

- 7.1 Each participating member team's coach or his representative shall nominate persons from any team for categories which are awarded annually. The method of voting shall be determined by the League with voting completed prior to the playoffs on a date established annually by the President.
- 7.2 Annual awards shall be presented at an appropriate time as determined by the Executive.
- 7.3 Annual Awards shall be presented as follows:
- a) First place overall (regular season);
  - b) Divisional winners (playoffs);
  - c) League champions (playoffs);
  - d) Most valuable players (playoffs);
  - e) Player of the year;
  - f) All-star team;
  - g) Rookie all-star team;
  - h) Leading scorer (regular season);
  - i) Best defenseman;
  - j) Top Goaltender;
  - k) Rookie of the year;
  - l) Top goaltending award (team);
  - m) Character award;
  - n) Coach of the year; and
  - o) MHL Executive of the year.
- 7.4 The League's nomination for Canadian Junior Hockey League's awards shall be named five (5) days upon completion of the current season.
- 7.5 A selection committee determined by the President will select the following awards:
- a) MHL Community Award;
  - b) MHL Moe Bent Builders Award; and
  - c) MHL Scholastic Award.

The successful candidate for the Roger Meek Executive of the Year Award shall be determined by the Board of Governors as the team who, during the preceding season, achieved a level of excellence both on ice and off that, in the determination of the eligible voters, has best enhanced the image of both their organization and the league in general.

The recipient of the Moe Bent Builders Award shall be determined by a committee selected by the President as a deserving member of the hockey community who, through their body of work, has made a significant contribution the league and/or one of its member teams for a period of no less than eight years.

#### **REGULATION 8 - REMUNERATION**

- 8.1 Honorariums will be paid to designated members of the League Executive. The determination and amounts of the honorariums will be made at the Annual Meeting by the Board of Governors.

#### **REGULATION 9 - FINES**

- 9.1 A levied fine not receive by the League within five (5) business days will automatically be doubled, and if not paid within ten (10) business days, the franchise may be suspended.

#### **REGULATION 10 - SPECIAL GAMES**

- 10.1 For the purposes of this regulation, special games may include all-star, showcase and challenges where the League assembles players from our teams to participate in select competition games or series as representatives of the League.
- 10.2 An all-star game(s) may be played each season. The format of the game and composition of the team will be determined at a Special Meeting of the Board of Governors.
- 10.3 The President will call for proposals to host the annual all-star game.
- 10.4 The net profit from the all-star game, gate and promotional extras will be claimed by the league unless the League enters into a guaranteed bid arrangement with the Host team.
- 10.5 Within two (2) weeks of the all-star game being played, the host team shall forward the League's share of the net gate, a copy of all expenditures incurred, along with a copy of the rink statement or a cheque for the agreed upon dollar amount of the guaranteed bid.
- 10.6 Any player who fails to show for any feature game or event, after having originally given intent to play, may be suspended for the next three (3) regularly scheduled League games.

#### **REGULATION 11 - BROADCASTING OF GAMES**

- 11.1 The home team at each game shall be responsible for broadcasting that game, whether it is a regular season, all-star/prospects or play-off game, in accordance with Appendix F.



## **REGULATION 12 - WEBSITE POLICY**

- 12.1 Each member of the MHL shall maintain a website that is consistent with the League website policy.
- 12.2 The League shall maintain a policy for the updating of player information on the League website.

## **REGULATION 13 - TRADES**

- 13.1 When teams decide on the details of a trade, the trade shall be put in writing and signed by the appropriate authorities of each team. Should the trade include future considerations the details of those future considerations must be included in the trade. However, the details of the considerations shall not be made public.
- 13.2 Teams may include provisions to the terms of the trade should the player not report, however, this will not permit the player to play for the team trading him.
- 13.3 The trade is registered with the appropriate League Executive of the MHL. The sending team must notify the league by email of the trade including all terms and conditions. A copy of this must also be sent to the receiving team. The receiving team must notify the league by email of the acceptance of the sending team's terms and conditions. A copy of this acceptance must also be sent to the sending team. All teams will be notified of all trades within (48) hours of the filing of the trade with the league. Teams shall not release details of the trade to the media until after it has been approved league. Teams may use fax in lieu of email.
- 13.4 A player named in the trade will be automatically removed from the protected list of his former team and placed on the protected list of the receiving team. Should the receiving team not have room on its protected list it shall immediately drop a player.
- 13.5 As part of any trade made between two MHL member teams, the teams shall be restricted to a maximum value of Five Thousand (\$5000) Dollars for any player. No team, or person on behalf of such team, may pay, offer to pay or promise to pay or receive, request or offer to accept, in the future, directly or indirectly in any manner whatsoever, an amount in respect of any player trade that exceeds the maximum limit on the cash component of any trade as stated in this regulation. Any team in violation of this provision shall be subject to a fine of not less than \$10,000 and other such sanctions as the Executive Committee may decide.
- 13.6 When financial remuneration is involved, all monies must be paid to the league office within five (5) business days of the approval of the trade, unless otherwise specified. Failure to do so shall result in an immediate reduction of Protected List by two players for the remainder season and the loss of privilege adding players as well as trading or selling players until the monies have been paid. Furthermore, the player(s) may not play

- for the receiving team until all monies have been paid. The League shall remit trade monies to teams on a weekly basis.
- 13.7 All trades involving regional players between a MHL member team and a team outside of the MHL shall be signed by both parties and registered with the league for approval.
  - 13.8 Once a trade in 13.7 has been registered, the League shall notify member teams of the trade, including the terms of the deal. Any regional player traded outside of the league for cash may be claimed by a member team for the dollar amount of the trade (which shall not exceed the amount specified in 13.5). Teams will have twenty four (24) hours in which to claim the player. Prior to the start of the season claiming order shall be reverse order of the previous year's standing. During the season the claiming order shall be the reverse order of the current standing based on percentage. A claimed player shall be added to the claiming teams 45 protected list and may not be traded outside of the league for a period of thirty (30) days. Should no team lay claim to the player the trade will be approved. A player may be claimed only once during a season.
  - 13.9 When a trade has been approved, the sending team shall immediately notify the player(s) of the trade.
  - 13.10 All trades between teams are absolute and shall not contain any provision restricting in any way the transferability of any player at any time in the future by the receiving team.
  - 13.11 The provisions of regulation 13.8 do not apply for trades which take place after January 8<sup>th</sup> in any given year.
  - 13.12 A team trading a player outside the League must remove his name from the team's 45 player Protected List.
  - 13.13 All trades are to be released by the league immediately upon approval.
  - 13.14 A player traded to a MHL team may not be released to a team outside of the MHL.
  - 13.15 There shall be no trades between December 11<sup>th</sup> and January 1<sup>st</sup> inclusive.
  - 13.16 All trades for carded players must be completed by prior to the time set by Hockey Canada for filing Jan 10<sup>th</sup> lists as outlined in Regulation 13.1. All trades must be signed off by both parties, either by e-mail or fax prior to the deadline. Any trade not signed off by both parties by the deadline shall not be approved.
  - 13.17 There may be trades for non-carded players until 10 pm Feb 10<sup>th</sup>.
  - 13.18 There shall be no trades or assignment of players during February 11<sup>th</sup> to May 25<sup>th</sup> inclusive.
  - 13.19 A player 18 years old age or younger who is a high school student and on Junior A card cannot be traded after October 15 without permission of his parents.

- 13.20 A full time university or community college student on a playing card with a MHL team may not be traded without his consent after January 6<sup>th</sup> of the current season.
- 13.21 Any carded full time university or community college student not included on a January 10<sup>th</sup> Branch List may sign with the team of his choice unless such player was dropped as the result of a trade. The signing team shall pay \$2,000 to the releasing team.
- 13.22 Any player traded during the season and on the Hockey Canada February 10 list of the receiving team shall not be traded back to the sending team either directly or indirectly until after December 1<sup>st</sup> of the following season.
- 13.23 Teams can trade players selected in both the supplemental and midget drafts. Draft positions may only be exchanged in the midget draft.
- 13.24 Teams cannot trade their territorial selections until August 15<sup>th</sup> following the draft in which they are selected.
- 13.25 Trades for draft picks in future years is permitted for the subsequent draft year only. Trading of future year territorial picks is not permitted as outlined in 13.24.
- 13.26 The President shall fine teams for violations of this regulation.
- 13.27 Failure to comply with the above regulation (a) would void any deal and all players or draft choices involved would become free from their clubs and they would refer to the League Office for disposition according to majority vote of League Members.

#### **REGULATION 14 - DRAFTING OF PLAYERS**

- 14.1 The League will conduct an annual draft of graduating midget players, high school players, and others as determined by the League's Regular Protected List and draft rules and Regulations.
- 14.2 The date of the draft will coincide with the date of the annual meeting of the League. Teams will be alerted to this date, by bulletin from the President, approximately three (3) months in advance. The President shall co-ordinate all draft procedures.
- 14.3 The draft is for players of midget age during the past season. An under aged player may be chosen in any round as well as any territorial pick or a pick in lieu of a territorial pick. An under aged player is a player who was fifteen years old as defined by Hockey Canada birthdates as established in the past season.
- 14.4 Any player eligible to play in the League according to Hockey Canada and governing Branch rules and regulations whether registered in any previous season or not, who qualifies by age, and resides in New Brunswick, Prince Edward Island, Nova Scotia, or Newfoundland shall be eligible for the draft.
- 14.5 At the draft, selections shall be made in the reverse order of finish in the last regular season's final standing. The selection process, shall continue in that order of selection

until all teams have passed or a maximum of eight (8) rounds have been completed. The selection to continue until each club in the League passes, this is a complete round.

- 14.6 A team must have room on the Protected List and no more than forty-five (45) names protected. Only one (1) player at a time can be deleted from the list, and only at the time of the deleting team's turn in the Draft.
- 14.7 Member teams are allowed three (3) minutes to make their selection in all rounds of the Draft. Failure by a member team to make their selection within these time restraints shall result in a loss of that selection by that member team.
- 14.8 Teams are permitted two three (3) minute timeouts during the draft.
- 14.9 Each team is allowed to make two (2) territorial draft picks. These two (2) territorial picks must be turned into the League no later than the Monday prior to the date of the League AGM and may not be changed after that date.
- 14.10 Notwithstanding 14.9 above, teams may in lieu of their territorial picks, select that pick at the end of the 2<sup>nd</sup> and 3<sup>rd</sup> rounds of the draft based on the order of finish from the previous season. Should a team select only one territorial pick, the team shall have an additional pick at the end of the third round.
- 14.11 The area of selection for the territorial picks shall be as follows:
  - Amherst - Cumberland County
  - Campbellton – Restigouche County
  - Edmundston – Madawaska County
  - Grand Falls – Victoria County
  - Miramichi – Northumberland County
  - Pictou County - Pictou County
  - South Shore – Lunenburg County
  - Fredericton – City of Fredericton
  - Summerside - Prince County
  - Truro- Colchester County
  - Valley – Kings County
  - Yarmouth – Yarmouth County
- 14.12 In the year of a territorial selection, the player's parent(s) must reside in the team's area of selection. Should the parents not live together, the place of residence will be determined by the location of the custodial parent. In the case of joint custody, the place of residence shall be determined by the school that the player normally attends and which parent resides in that area.
- 14.13 A selected player must be invited to the selecting team's training camp by prescribed form by mail or personal delivery, prior to the end of July, following the selection unless such invitation is prohibited by Branch rules. Failure to do so will result in the player becoming a free agent.

- 14.14 Any team selecting an ineligible player shall forfeit the selection in that round.
- 14.15 Teams are not permitted to select a player unless they have room on their protected list. Teams are permitted to drop players from their protected list to make room to draft a player at the Midget draft.
- 14.16 Should a dispute arise at the Draft Meeting regarding any player selected as to eligibility for selection, the President is empowered to make a ruling at the meeting which shall be final and non-appealable.
- 14.17 When the Draft Meeting is adjourned, and all players selected will be placed on the lists of the teams selecting them. No challenge regarding age of any selected will be considered or entertained.
- 14.18 Any player drafted whose age has not been verified, must have his age proven by the selecting team within the thirty (30) day period as above. If the player is not eligible, then the selecting team loses the selection and the vacancy so created on the draft list cannot be filled with another name.

#### **REGULATION 15 - SUPPLEMENTAL DRAFT**

- 15.1 The League shall establish a date for the Supplementary Protected List Draft by May 1<sup>st</sup> annually with the draft to be held prior to July 1<sup>st</sup>.
- 15.2 Players eligible for the Supplementary Protected List shall include any 17, 18 or 19 year old player signed to a Quebec Major Junior Hockey League (QMJHL) card and on his team's 25 player registered list on February 10<sup>th</sup> of the previous season except for those players who are on a League's team's regular or supplementary protected list.
- 15.3 The draft shall consist of a maximum of ten rounds or until such time as all teams have passed.
- 15.4 The order of selection shall be in the reverse order of finish in the previous League season.
- 15.5 In an expansion year the expansion team(s) shall draw to determine their position in draft.
- 15.6 No team can select a player unless there is room on their supplemental list and any player selected in the draft shall be added to the selecting team's supplementary protected list.
- 15.7 Any team selecting an ineligible player shall forfeit the selection in that round.
- 15.8 The League shall, circulate a list of all currently eligible QMJHL above at least two weeks prior to the supplementary protected list draft.

- 15.9 Any player dropped from a supplementary protected list on May 1 shall be eligible for the current draft.
- 15.10 Any player released by a QMJHL team after the draft and not on a supplementary protected list shall be a free agent in the MHL.
- 15.11 Any player dropped from the Supplementary Protected list during the Supplementary Protected List draft shall be deemed as a free agent in the MHL.

#### **REGULATION 16 - SUPPLEMENTAL PROTECTED LIST**

- 16.1 Each team shall have, in addition to its regular protected list, a supplementary protected list of not more than ten (10) players.
- 16.2 Only players selected in the QMJHL Supplementary Protected List Draft shall be eligible to be on the supplementary protected list.
- 16.3 A player signed to a Junior A or affiliate card in the MHL must be removed from the team's supplementary protected list and added to the team's regular protected list.
- 16.4 Any trades involving players on the supplementary protected lists must be reported to the League office immediately.
- 16.5 There shall be no trades for positions in the draft.
- 16.6 Teams shall file with the Executive member responsible up-to-date copies of their supplementary protected lists on May 1 and other times as requested by the League.
- 16.7 When a team has failed to file its supplementary protected list by the required date the team shall have its supplementary protected list reduced by one player for a period of one year. Failure to file the supplementary protected list within five days of the required date shall result in a further reduction of an additional two players for a period of one year.

#### **REGULATION 17 - PROTECTED LISTS**

- 17.1 Each member team shall have a protected list of not more than forty-five (45) players at any given time, which includes goaltenders.
- 17.2 Teams shall file with the Executive member responsible up-to-date copies of their protected lists prior to the team's first league game, on May 31<sup>st</sup> and other times as requested by the League.
- 17.3 The player's full name, year of birth, regional status, position and hometown must be provided when filing a protected list with the league otherwise the list will not be accepted.

- 17.4 When a team has failed to file its protected list on the required date(s) a fine of Two Hundred Dollars (\$200) shall be assessed. Failure to file the protected list within five (5) days of the required date shall result in an additional fine of Two Thousand Dollars (\$2000) being assessed.
- 17.5 Players Eligible to be on List
- a) Players registered with the member team and on the team's February 10th list must appear on the team's list.
  - b) A player signed to a Junior 'A' card must appear on his team's protected list prior to participating in a league game. Any player signed to a Junior A card and not added to the team's protected list shall be deemed as an ineligible player and, if he plays, the team shall be fined five hundred (500) dollars and have their 45 Player Protected List reduced by two (2) players per occurrence for the remainder of the season.
  - c) Any player previously selected or protected in any past midget draft regardless of where the player is playing, as long as the team has room on their protected list and the player has never been dropped from that team's list.
  - d) A previously selected player.
  - e) Any player secured from another team in a deal or trade, provided there is room on the protected list of the team or teams concerned.
  - f) Any player selected in the QMJHL re-entry draft must be added to the claiming team's protected list.
  - g) Any player claimed from another team.
  - h) Any player signed as a free agent and not on the team's Feb 10 list in the year of signing shall be ineligible to remain on the list.
  - i) Any player who is not eligible to be on a team's protected list shall be removed from the list.
  - j) For all purposes other than the draft the region for the league shall be defined as the four Atlantic provinces plus the Gaspé region of Quebec east of Route 185.
- 17.6 All lists shall be frozen as of May 31<sup>st</sup> preceding each Selection date, unless a player is listed incorrectly.
- 17.7 The protected list shall be reduced to thirty five (35) excluding the two current territorial picks, prepared by each team and registered with the President by May 31<sup>st</sup>. The President shall distribute copies of the list to all teams.

## 17.8 Training Camp Lists

- a) After the Midget draft and up until the first League game, teams may invite other players for a tryout providing they signed a tryout agreement with the player and have date priority. (A player signing such agreement may not attend a training camp of another league team.)
- b) A standard tryout agreement form shall be available to all teams.
- c) All tryout agreements shall be registered with the League and players names be added to the training camp list of each team.
- d) In the event a player signs more than one tryout agreement, the team registering the agreement first will have training camp tryout rights to this player.
- e) Should a dispute arise, the decision by the League shall be final and binding. It is understood that any player selected or placed on the protected list must be eligible to play for the team concerned (e.g. a player from another Branch must be eligible for a Branch-to-Branch transfer.)
- f) Tryout forms shall be void when a player has been cut by the team or October 1<sup>st</sup> whichever comes first.
- g) Players signed to a tryout form cannot be traded.

## 17.9 Violations

- a) It would be a violation if any club attempted to sign or tamper with a player selected by another club or on another team's protected list.
- b) Any challenges or complaints by member clubs will not be considered unless they are in writing and registered with the President's office, to be dealt with by the League's Executive Committee. A majority vote of the Executive Committee shall decide the disposition of any charges or complaints.

### **REGULATION 18 - PENALTIES FOR VIOLATIONS**

- 18.1 A majority vote by the Executive Committee shall decide the amount of penalty to be imposed for any proven violation.
- 18.2 It is agreed by League Members that any proven violation will result in a fine or fines of no less than five thousand dollars (\$5,000.00) and no more than ten thousand dollars (\$10,000.00) being registered against the club or clubs involved, with any and all money to go into the administrative account.



## **REGULATION 19 - AMENDMENTS**

- 19.1 Proposed amendment procedure would be filing amendment with the President, outlining details and endorsed by team signing authorities, with a copy to be sent to all team members one week previous to the Annual Meeting or Special Meeting called for that purpose.
- 19.2 These rules and regulations as outlined in Protective List agreement and Draft will remain in force until amended or changed by two-thirds majority vote.

## **REGULATION 20 - SPECIAL DRAFT PROCEDURES**

- 20.1 If a franchise in the MHL folds during the season, a dispersal draft, in the form of a lottery, will be held at that time. All transactions completed 30 days prior to a team folding are null and void.
- 20.2 In an expansion year, the expansion team shall pick first in each round. Where two or more teams are involved; the pick shall be determined by an official toss of a coin, conducted by the President, immediately prior to the commencement of the Selection process.

## **REGULATION 21 - FIGHTS IN EXHIBITION GAMES**

- 21.1 Each team will be permitted to have three (3) fighting majors per game. Should a team accumulate more than three (3) fighting majors in any game the following suspensions shall apply as follows:
  - a) Fourth fighting major - Coach suspended for the first (1) regular season game.
  - b) Fifth fighting major - Coach suspended for the first two (2) regular season games.
  - c) Sixth fighting major - Coach suspended for the first three (3) regular season games.
  - d) Seventh fighting major - Coach suspended indefinitely and must appear before the League Disciplinary Committee.

**Note:** Should these suspensions have to be applied as the result of incidents in more than one game the suspensions shall be served consecutively rather than concurrently. (e.g. two games with eight fights the coach will be suspended for the first six (6) regular season games.)

# Maritime Junior Hockey League

## Code of Discipline

*Revised to June, 2019*

**NOTE:** It is the responsibility of each Team Manager and/or Coach to ensure that his players sit out their appropriate suspensions. When in doubt as to the relevant suspensions, contact the League Disciplinary Officer, or his delegate.

**The following represents minimum suspensions. Additional suspensions may be imposed wherever conditions and circumstances warrant.**

### **RULE TO BE POSTED**

It is recommended that a printed copy of this notice be posted in each League member team dressing room at all times.

This code governs the conduct of all teams playing in the League, as approved by Hockey New Brunswick, Hockey Nova Scotia, and Hockey Prince Edward Island.

### **REGARDING THE SERVING OF SUSPENSIONS**

It is important to note that if a violation occurs, the player/official is suspended from all Branch/League activity and cannot participate in any games (league, exhibition, play-off ) until his suspension has been served by regular League/Play-off games, or by previously approved Branch/League pre-season or exhibition games. A player who is serving a league suspension may play in any feature games including all-star, showcase and challenge game. If it is a suspension under Hockey Canada regulations the player must sit out, but the all-star game shall count as a game towards the suspension.

### **REGULATION 1 - BLOWS TO THE HEAD**

The following situations will be subject to suspension:

1.1 **Illegal Hit:** If a player is hit illegally, for which a penalty is being assessed, and as a result of the illegal hit the player hits his head on the glass, ice or the boards in a manner that results in a head injury, this shall be construed as a **Blow to the Head** and a major and game misconduct or match penalty shall be assessed.

- Major Penalty - minimum two (2) game suspension.
- Match Penalty - minimum three (3) game suspension.

1.2 **Direct Blow to the Head:** If a player intentionally raises his stick, hands, forearm or elbow to hit an opponent in the head area, or deliberately drives his stick, forearm, elbow or gloved hand into the player's head in any manner, it shall be called a **Blow to the Head** and shall receive a minor and 10 minute misconduct, or a major and game misconduct, or match penalty.

- Minor Penalties - a player upon receiving his 3<sup>rd</sup> minor penalty for hit to the head shall result in a two (2) game suspension and two (2) game suspension for each subsequent minor in the same season.
- Major Penalty - automatic minimum two (2) game suspension.
- Match Penalty - automatic minimum three (3) game suspension.

## **REGULATION 2 - DANGEROUS HITS**

- 2.1 Should a player deliver a hit to the head area of an opponent who is in a vulnerable position, he shall be assessed a major and game misconduct, or match penalty for Blow to the Head. A player is considered to be vulnerable under the following circumstances:
- 2.2 Blind Side Hit - If he is hit in the head with a blind-side check from the side. A body check from the front is not considered to be a blind-side check, even if the player has his head down.
- 2.3 Late Hit - If he does not have control of the puck, or has passed the puck or lost control of the puck for a sufficient amount of time that the opponent could play the puck or follow the movement of the puck as opposed to hitting the unsuspecting player.
- 2.4 Cheap Hit - If he is defenseless while down on the ice and the opponent deliberately makes contact in any manner with his head area.
- 2.5 Leaving the Feet - Should both of a player's feet clearly have left the ice prior to him making a shoulder check that contacts the opponent in the head area, the player shall receive a minor and a 10 minute misconduct, or major and game misconduct or match penalty for Blow to the Head.

Suspension guidelines for 2.2 to 2.5 are as follows:

- Minor Penalties – a player upon receiving his 3<sup>rd</sup> minor penalty for hit to the head in the same season shall result in a two (2) game suspension and two (2) game suspension for each subsequent minor in the same season.
  - Major Penalty - automatic minimum two (2) game suspension.
  - Match Penalty - automatic minimum three (3) game suspension.
- 2.6 Clipping and Low Hits - Clipping (hits below the waist) will be penalized under the following definition: Clipping is the act of throwing the body, from any direction, across or below the knees of an opponent. A player or goaltender may not deliver a check in a “clipping” manner, nor lower his own body position to deliver a check on or below an opponent's knees.

An illegal “low hit” is a check that is delivered by a player or goalkeeper who may or may not have both skates on the ice, whose sole intent to check the opponent in the area of his knees. A player or goalkeeper may not lower his body position to check an opponent's knees.

- Minor Penalties - a player upon receiving his 3<sup>rd</sup> minor penalty for clipping or low hit in the same season shall result in a two (2) game suspension and two (2) game suspension for each subsequent minor in the same season.
- Major Penalty - automatic minimum two (2) game suspension.
- Match Penalty - automatic minimum three (3) game suspension.

2.7 Goaltender Interference - Two (2) or more goaltender interference penalties in the same game shall be subject to disciplinary action.

- Minor Penalties - should a team be charged with a second goaltender interference penalty in the same game - the player committing the second infraction shall receive a game misconduct and a 1 game suspension.
- Any subsequent goaltender interference penalties by the same team in same game shall result in a game misconduct, a two (2) game suspension to the player, a 1 game suspension to the coach and a \$500 fine to the team for each occurrence.
- Major Penalty - automatic minimum two (2) game suspension.
- Match Penalty - automatic minimum three (3) game suspension.

### **REGULATION 3 - CHECKING FROM BEHIND**

3.1 Checking From Behind - There are three possible penalties for checking from behind: a minor penalty, major penalty and game misconduct or match penalty. The suspension guidelines are as follows:

- Minor Penalties - a player upon receiving his 3<sup>rd</sup> minor penalty for checking from behind in the same season shall result in a two (2) game suspension and 2 game suspension for each subsequent minor in the same season.
- Major Penalty - automatic minimum two (2) game suspension.
- Match Penalty - automatic minimum three (3) game suspension.

### **SECTION 2 - ACCUMULATED MAJORS AND NON-FIGHTING GAME MISCONDUCTS**

#### **REGULATION 4 - ACCUMULATED MAJOR PENALTIES - NON-FIGHTING**

4.1 Major Penalties - All leagues have seen consistent decreases in the number of major penalties. The objective is to further strengthen the deterrent by targeting those players that who may habitual in their actions. A player accumulating three or more major penalties shall be subject to the following suspensions:

- Upon receipt of a 3<sup>rd</sup> non-fighting major penalty - Three (3) game suspension.
- Each major penalty thereafter shall result in a three (3) game suspension.

#### **REGULATION 5 – ACCUMULATED NON-FIGHTING GAME MISCONDUCTS**

5.1 Game Misconducts - A player accumulating six or more non-fighting game misconduct penalties shall be subject to the following suspensions:

- Upon receipt of 6th Game Misconduct Penalty - One (1) Game Suspension and \$500.00 team fine.

- Upon receipt of 7th Game Misconduct Penalty - Two (2) Game Suspension and \$750.00 team fine.
- Upon receipt of 8th Game Misconduct Penalty - Three (3) Game Suspension and \$1,000.00 team fine
- Upon receipt of 9th Game Misconduct Penalty - Four (4) Game Suspension and \$1,250.00 team fine.
- Any additional non-fighting Game Misconduct Penalties shall result in an indefinite suspension and full review by the league of the player and the team to determine an appropriate suspension and team fine.

## **REGULATION 6 - INSTIGATING**

6.1 Instigator Definition - A player who, by his physical or verbal actions or demeanor, is responsible for starting or causing, or attempting to start or cause, a fight based on any one or more of the following criteria:

- Throwing or attempting to throw the first punch;
- Verbal invitation, instigation or threat;
- Distance traveled to the altercation;
- Removing gloves first;
- Attempting to throw, throwing or continuing to throw punch(es) at an opponent who has physically or verbally expressed unwillingness to fight;
- Attempting to throw, throwing or continuing to throw punch(es) at an opponent who is in a defenseless position;
- Menacing attitude or posture towards an opponent; and
- Retaliation for a legal or illegal action (e.g., body check).

6.2 Accumulated Instigator Penalties - A player accumulating two or more instigator penalties in the same season shall be subject to the following suspensions:

- Upon receipt of 2<sup>nd</sup> instigator penalty – One (1) game suspension and \$500 team fine.
- Upon receipt of 3<sup>rd</sup> instigator penalty – Two (2) game suspension and \$750 team fine.
- Upon receipt of 4<sup>th</sup> instigator penalty – Three (3) game suspension and \$1,000 team fine.
- Upon receipt of 5<sup>th</sup> instigator penalty – Four (4) game suspension and \$1,250 team fine.
- Any additional instigator penalties shall result in an indefinite suspension and full review by the league of the player and the team to determine an appropriate suspension and team fine.

## **REGULATION 7 - FIGHTING**

Two or more fights on the same stoppage of play shall be deemed to be a multiple fight situation and shall be subject to disciplinary action.

7.1 Two (2) Fights on the Same Stoppage - When two fights occur in the same stoppage of play, players involved in the second fight shall be subjected to an automatic suspension.

- If there is no instigator in the second fight - each player is suspended one (1) game.
- If there is an instigator in the second fight - the instigating player is suspended a minimum of two (2) games and the team is fined \$500.00. The non-instigating player shall not be suspended.

7.2 Three (3) or More Fights on the Same Stoppage - When three (3) or more fights occur during the same stoppage of play, players involved in the second and subsequent fights shall be subjected to an automatic suspension. If a team is identified as the instigator of the multiple fight situation, the following minimum penalties shall be applied:

- Instigating player(s) - five (5) game suspension.
- All players from instigating team participating in multiple fight situation – two (2) game suspension.
- Coach of instigating team - one (1) game suspension.
- \$1,000 team fine for instigating team.
- If it is clear by the evidence that the multiple fights were instigated by one team, players from the non-instigating team shall not be suspended.

If an instigator is not identified, the following minimum penalties shall be applied:

- All participating players – Two (2) game suspension.
- Coaches – One (1) game suspension.
- \$1,000 fine per team.
- Players involved in the initial fight shall not be subject to the multiple fight penalties and suspensions.

Participation in subsequent multiple fight situations within the same season shall result in increased fines.

7.3 Leaving the Bench - Any player leaving the bench, bench area, dressing room, or penalty box to become engaged in a fight or become a third man-in, shall result in the following minimum penalties:

- Six (6) game suspension.
- \$1,500 team fine.

7.4 Staged Fights - Should a player enter the ice surface after a whistle and get involved in an altercation before or immediately after the drop of the puck to start the new play and at the conclusion of any game when players have left the bench shall be deemed a stage fight.

7.4.1 Staged Fights - Players participating in a staged fight shall be subject to a suspension as follows:

- If there is no instigator, each player shall be suspended 3 games and the teams shall be given a verbal warning by the game official.

- If a subsequent staged fight occurs in the same game, the participating players shall be suspended three (3) games, the coaches shall be ejected from the game and the team shall be fined \$600.00.
- If a player is identified as the instigator of a staged fight, the instigating player(s) shall receive a 5 game suspension and the coach shall receive a 2 game suspension and the team shall be fined \$600.00

7.5 Fights in Pre-Game or Period End - If a fight occurs during the pre-game warm up, prior to the start of the game, prior to the start of a period or at the conclusion of a period the following shall apply:

- Each team shall be fined \$1,500 plus any other additional fines or suspensions which may be applied.
- Any player involved in a fight during the pre-game warm up, prior to the start of the game, prior to the start of a period or at the conclusion of a period, resulting in a suspension, shall receive a minimum (2) two game suspension plus any other penalties which may apply.
- If an instigator is identified in the above situations, the following minimum penalties shall be applied:
  1. Instigating player(s) – Five (5) game suspension.
  2. Coach – Three (3) game suspension.
  3. \$1,500 team fine.

7.6 Fights in the Last 10 Minutes of a Game – If a fight should occur in the last ten minutes of the game, the coaches of both teams shall be issued a warning that a subsequent fight will result in game misconducts to coaches. However, if an instigator is identified in such subsequent fight, only the coach of the instigating player shall receive the game misconduct.

7.7 Goaltender Fighting - Fighting by Goaltenders shall result in the following suspensions:

- Should the goaltenders of the two clubs meet between the blue lines and fight, the goaltenders shall each be issued a game misconduct and suspended for three (3) games.
- Should one goaltender go inside the other club's blue line to fight with the other goaltender, he shall be issued a game misconduct and suspended for five (5) games.
- Should a goaltender be involved in fighting with an opposing goaltender a second time in the season a six (6) game suspension shall be issued.
- Should a goaltender leave the crease to engage in a fight with any player other than a goaltender, he shall be suspended a minimum of two (2) games.
- Should a goaltender get involved in a multiple fight situation in his end of the arena, but not fight the other goaltender, it shall be classified as a multiple

fight situation and be subject to two (2) games and any other penalties / suspensions that may apply.

- Any extraordinary circumstances surrounding a goaltender's actions shall be reviewed by the league and disciplined accordingly

7.8 Removing Equipment to Fight - Any player who purposely removes playing equipment prior to or in preparation to fight shall be subject to a suspension.

7.8.1 Removing the Helmet - If a player deliberately removes his helmet to fight or challenge an opponent to fight or deliberately removes an opponent's helmet, he shall be assessed a gross misconduct penalty and shall be suspended as per Regulation 9.

7.8.2 Removing Other Equipment - If any player leaves any equipment on the bench in preparation for a fight, he shall be issued a game misconduct in addition to any other penalties that may apply and suspended for a minimum of (1) one game. The Head Coach of the team shall be issued a game misconduct and suspended for one (1) game. Should a second situation occur with the same player and team, the suspension shall be two (2) games to the player and the Head Coach along with a full review.

7.9 Accumulated Fighting Majors - Above and beyond the preceding fighting regulations, all fighting majors shall tracked and accumulated and shall result in the following suspensions based on accumulated totals:

- Upon receipt of 5<sup>th</sup> fighting major - One (1) game suspension.
- Upon receipt of 6<sup>th</sup> fighting major - Three (3) game suspension and \$750 team fine.
- Upon receipt of 7<sup>th</sup> fighting major - Four (4) game suspension and \$1,000 team fine.
- Upon receipt of 8<sup>th</sup> fighting major - Eight (8) game suspension and \$1,250 team fine.
- Any subsequent fighting major shall result in a complete review by the league to determine an appropriate suspension and team fine.

**Note: The accumulations and consequences are in force for the entire regular season and play-offs.**

## **REGULATION 8 - ACCUMULATION IN MULTIPLE CATEGORIES**

8.1 Accumulated Infractions - For all the categories listed below players who are on the accumulated suspension border in more than one category may be reviewed.

- Checking from Behind (Minor, Major or Match).
- Blows to the Head (Minor, Major or Match).
- Non-Fighting Majors.
- Instigators.



Upon receipt of 5<sup>th</sup> infraction from any of the above categories (and any subsequent infraction thereafter) a player will receive an automatic one (1) game suspension, which suspension is in addition to any suspension that may apply under the specific regulation relating to such category. Such player will also be required to participate in a hearing among the player, his coach and a league official to discuss, among other things, the objectives of the Junior A Supplement, specific regulations contained in the Junior A Supplement, the player's impugned behavior, the responsibility of the player to adjust his behavior and actions and the consequences if such player fails to correct his behavior and actions. Should a second hearing be required, the player will receive a minimum one (1) game suspension plus additional discretionary discipline based on the nature of the subsequent infraction.

## **REGULATION 9 - GROSS MISCONDUCT**

9.1 Players and team officials assessed a Gross Misconduct penalty shall incur suspensions in accordance with the following:

- First Offence - Two (2) game suspension
- Second Offence - Two (2) game suspension
- Third Offence - Suspended indefinitely - must appear before the League Disciplinary Committee

## **REGULATION 10 - MATCH PENALTIES**

10.1 Rule 49 Attempt To Injure or Deliberate Injury

### **Match penalty**

- Hair pulling - Three (3) games
- Grabbing face mask/visor – Three (3) games
- Spearing - Three (3) games
- Butt-ending - Three (3) games
- Kicking - Three (3) games
- Head Butting – Three (3) games
- Deliberate attempt to injure not covered above - Three (3) games

10.2 Other Match Penalties

- Spitting (rule 80) - Three (3) games
- Slashing (rule 79 d) - Three (3) games
- High Sticking (rule 62 c) - Three (3) games
- Cross Checking (rule 54 d) - Three (3) games

**Note: When an injury occurs in any Match Penalty situation the player receiving the penalty shall be suspended indefinitely pending a review by the League Disciplinary Committee.**

## **REGULATION 11 - ABUSE OF OFFICIALS**

### 11.1 Abuse of Officials

Players assessed a Game Misconduct penalty for abuse of officials shall incur suspensions in accordance with the following:

- First Offence - One (1) game suspension
- Second Offence - Two (2) game suspension
- Third Offence - Suspended indefinitely - must appear before the League Disciplinary Committee.

Team officials assessed a Game Misconduct penalty for abuse of officials shall incur suspensions in accordance with the following:

- First Offence - One (1) game suspension
- Second Offence - One Hundred (\$100.00) dollar fine and a one (1) game suspension.
- Third Offence - Two hundred (\$200.00) dollar fine and a four (4) game suspension.
- Fourth Offence - Suspended indefinitely - must appear before the League Disciplinary Committee.

## **REGULATION 12 - OTHER POLICIES**

12.1 Any Coach, Player or Team Official who makes derogatory remarks in public or through the media regarding the Branch, League or Officials may be fined two hundred (\$200) dollars.

12.2 The League is committed to providing an environment to promote and develop healthy communications to protect the integrity of the league and its' members and players. Any form of harassment using electronic devices commonly known as cyberbullying by coaches, volunteers, officials, bench staff, other team mates and competitors will not be tolerated and will be subject to league discipline.

**Note: See social media policy for details.**

12.3 All players must wear game jerseys that have a tie-down strap attached. Players failing to do so will receive a fine of \$50 in addition to any additional penalties that may be warranted. This fine also applies to a player who deliberately removes his elbow pads when engaging in a fight.

**NOTES:** All coaches or team officials under suspension for any reason shall not be allowed in the dressing room or players bench area from fifteen(15) minutes before game time until fifteen (15) minutes after the conclusion of the game and shall be seated in the corner of the arena furthest from his teams bench until the suspension is served. Any violation will result in an additional suspension to the coach and the team shall be fined \$1000.

“Coach” means Head Coach or his designate - If the Head Coach is under suspension or not present.

All fines, with the possible exception of that for derogatory remarks, shall be payable to the League.

#### 12.4 Tobacco Policy

The Maritime Junior Hockey League has banned the use of all tobacco products (including chewing tobacco) at all MHL events. This includes all practices, game situations and travel to and from games.

#### 12.5 Player Release Policy

A suspended player may be released provided it is authorized by the Branch and that the player will serve his suspension with the new club, team, association, Branch.

In addition to the above, if players are traded to a team in another province the accumulation totals for all suspend-able offenses follow with the player to his new team.

### **Junior A Supplement**

When two players are fully engaged in a fight or wrestling on the ice (each equally involved), the result will be that both players will be assessed a Major penalty plus a Game Misconduct for fighting and both are ejected from the game.

However, the rules specifically state that one player may be assessed a Major plus a Game Misconduct for fighting and the opposing player a Minor for roughing or perhaps not assessed any penalty. In this case, the player receiving the Major penalty would also receive an extra Minor penalty as instigator as well as being ejected from the game.

In the event that one player makes no attempt to retaliate other than to protect or defend himself, and in the opinion of the referee does not engage in the fight, one player may be assessed a Major penalty plus a Game Misconduct for fighting and the opposing player a Minor for roughing or perhaps not assessed any penalty. In this case the player receiving the Major penalty would also receive an extra Minor penalty as instigator.



**Appendix A - Member Team Disclosure Statement**

Date: \_\_\_\_\_ Team Name: \_\_\_\_\_

Owners:

If an owner listed above is other than a person, attach a copy of the Certificate of Registration; list all shareholders and the percentage of their shares as well as directors and officers.

Shareholders:

% Shares:

Directors/Officers:

Registered mailing address for the next (12) months: \_\_\_\_\_

Fax Number for receiving information for the next 12 months: \_\_\_\_\_

E-mail address for receiving information for the next 12 months: \_\_\_\_\_

Name and contact information for Team Governor: \_\_\_\_\_

\_\_\_\_\_

Name and contact information for Team Alternate Governor: \_\_\_\_\_

\_\_\_\_\_

List cheque signing officers:

Signing Officers for the purpose of releasing players (minimum two):

Person(s) empowered to make trades or changes to the Protected Lists:

On behalf of the member herein, I certify that I am the duly appointed Governor/Alternate Governor of the Member named herein and that all information is true and accurate in every detail:

Signature

Name (Print)

Position Title (Print)

\_\_\_\_\_

\_\_\_\_\_

## Appendix B - Warm-up and Game Start Procedure

### Game Start Procedure:

- Thirty (30) minutes before game time warm-up begins on a clean sheet of ice with fifteen (15) minutes set on the clock.
- Players are not allowed to make contact with or cross the center red line at any time during the pre-game warm-up. A Misconduct penalty will be assessed to any player making contact or crossing the center red line during the pre-game warm-up, plus any other penalties which may be assessed.
- With two (2) minutes left in warm-up a warning buzzer will be sounded.
- All players are to be off the ice at the expiration of the fifteen (15) minutes. (There will be a \$25 fine for each player on the ice after the expiration of the warm-up time)
- Five (5) minutes prior to the start of the game the on ice officials will come on the ice with a warning given to the teams.
- All players are to be on the ice or bench two (2) minutes prior to game time for the playing of the National Anthem.
- During the playing of the national anthem the starting line-up only, for each team, shall be at its blue line with helmets removed facing the Canadian flag.
- A player is to have his chin strap securely fastened during warm-up. Failure to do so shall result in a fine of one hundred dollars (\$100).

### Between Period Procedure:

- When the players have left the ice there will be fifteen (15) minutes put on the clock for the intermission and the clock started immediately.
- With three (3) minutes left on the clock there will be a warning buzzer at which time all players are to proceed to the ice and their benches. The starting lineups are to take their positions for the face off.
- Any team, which has not presented itself for the face off at expiration of the fifteen (15) minutes, will be subject to a delay of game penalty.
- Should a team require extra time during an intermission due to a promotion the team may stop the clock for up to three (3) minutes. (This should take place with ten (10) minutes left on the clock).

NOTE: Off ice officials will be responsible for recording the jersey numbers of players in violation of the above protocol. He will then report the players in violation to the referee who will assess the misconduct penalties to start the game. The numbers of players not off the ice after the warm-up will be reported to the table officer administering discipline. A table officer in attendance at a game may report incidents for further discipline and the President may issue discipline after reviewing the video.

## **Appendix C - Hockey Nova Scotia Protest Regulation 702**

### **702 PROTESTS:**

702.1 Protests may only be made in regards to interpretations of Rules, By-laws, Regulations, Rules of Competition and Constitutional matters, not in regard to the decision of a Referee or Linesman.

702.2 A verbal protest must be made by the Captain of the aggrieved team to the Referee at the first reasonable opportunity after the action or decision complained of, and in all cases must be made within five (5) minutes of the close of the period in which such action or decision was made and same must be noted immediately on the official game report.

### **702.3 Written Process and Protest Procedure;**

- A. When a protest arises in a League game and the protesting club has complied with Regulation 7 B (2) then within 24 hours of the completion of the game protested, a fax or written protest, signed by the President or Secretary of the protesting club must be in the hands of the Secretary of the League and must be accompanied by the required NON-REFUNDABLE administration fee per 7 A (3). A copy of such fax or written protest must also be served upon the protested club within 24 hours of the completion of the game protested.
- B. The club protested shall, within 48 hours after the completion of the game protested, file its defence with the Secretary of the League and a copy of such defence shall also be served on the President or Secretary of the protesting club within 48 hours after the completion of the game protested.
- C. The League President shall establish a time and place for the meeting of the League Executive to consider the protest. Each of the clubs interested may have a person to present its case at the hearing of the protest.
- D. An appeal shall be allowed from the decision of the League Executive to the HNS President in accordance with 7 C.

## **Appendix D - Overtime and Shoot-out Procedure**

During regular season games, if the game remains tied at the end of the five (5) minute overtime period, the teams will proceed to a shootout. The rules governing the shootout shall be the same as those listed under the penalty shot rule.

1. The teams will not change ends for the shootout. The visiting team shall shoot first. The teams shall alternate shots.
2. Three (3) players from each team shall participate in the shootout and they shall proceed in such order as the coach selects. All players are eligible to participate in the shootout unless they are serving a ten minute misconduct or have been assessed a game misconduct, gross misconduct, or match penalty.
3. Once the shootout begins, the goalkeeper cannot be replaced unless he is injured. No warm up shall be permitted for a substitute goalkeeper.
4. Each team will be given three shots, unless the outcome is determined earlier in the shootout. After each team has taken three shots, if the score remains tied, the shootout will proceed to a sudden death format. No player may shoot twice until everyone who is eligible has shot.
5. Regardless of the number of goals scored during the shootout portion of overtime, the final score recorded for the game will give the winning team one more goal than its opponent, based on the score at the end of overtime.
6. The losing goalkeeper will not be charged with the extra goal against. The player scoring the game winning goal in the shootout will not be credited with a goal scored in his personal statistics.
7. If a team declines to participate in the shootout procedure the game will be declared as a shootout loss for that team. If a team declines to take a shot it will be declared as no goal.
8. There will be no timeouts called during the shootout.

## Maritime Junior Hockey League

### Appendix D (Cont'd) - Overtime and Shoot-out Procedure

When the numerical player strength at the end of the <u>third period</u> is:	The numerical player strength at the beginning of the <u>overtime</u> period will be:
5 on 5	3 on 3
5 on 4	4 on 3
5 on 3	5 on 3 With the expiration of penalties, due to continuous play, player strength may get to 5-on-5 or 5-on-4. At the first stoppage of play, player strength must be adjusted to 3-on-3 or 4-on-3 as appropriate.
4 on 4 due to non-coincidental penalties	3 on 3 Players exit the penalty box as normal to 4-on-3 or 4-on-4. At the first stoppage of play, player strength must be adjusted to 3-on-3 or 4-on-3 as appropriate.
4 on 3	4 on 3 Players exit the penalty box as normal to 5-on-4 or 5-on-5. At the first stoppage of play, player strength must be adjusted to 3-on-3 or 4-on-3 as appropriate.
3 on 3	3 on 3 Players exit the penalty box as normal to 5-on-4 or 5-on-5. At the first stoppage of play, player strength must be adjusted to 3-on-3 or 4-on-3 as appropriate.

1. If a team receives a non-coincidental penalty in overtime the teams will play 4 on 3.
2. If a team receives a second non-coincidental penalty prior to the expiration of the first penalty the teams will play 5 on 3 with players exiting the penalty box as normal to 5 on 4 or 5 on 5. At the first stoppage of play, player strength must be adjusted to 3 on 3 or 4 on 3 as appropriate.



## APPENDIX E - QMJHL RE-ENTRY DRAFT POLICY

Any player released by a Quebec Major Junior Hockey League (QMJHL) team who has not been subject to the QMJHL Supplementary draft and who plays more than five games in the QMJHL after October 1 of the current season, will be subject to a Re-Entry Draft as outlined below:

- a) Placing a player's name on the list:
  - A player's name may be placed on the list by the League as the result of notification by a QMJHL team that the player has been cut; or
  - At the request of a League team, if they know that the player has been released or will not be returning to his QMJHL team.
- b) Selection Procedure:
  - The League will e-mail all teams once a player has been placed on the list.
  - The League will provide teams with all the information that is available regarding the player (e.g. phone number, address, etc.).
  - The League will advise the teams regarding the expiry of the 24 hour deadline for responses to indicate an expression of interest.
  - Teams will notify the League by e-mail or fax within the twenty-four (24) hour window if they wish to select the player should they have the opportunity to do so.
  - Should a team fail to respond within the 24 hour window, it shall be deemed that they are not interested in the player.
  - After the expiration of the 24 hour window the Registrar will award the player to the highest place team that has expressed interest in the player.
  - If a team is awarded a player, his rights in the MHL shall belong to that team even if they are unable to sign the player and his name shall be placed on the team's 45 player protected list.
- c) Prior to December 1<sup>st</sup> of the current season, the selection order shall be based on the reverse order of the teams overall finish in the regular schedule of the previous season. On December 1<sup>st</sup> and after, the selection order shall be based the reverse order of the teams overall standings based on percentages as of completion of the games on November 30<sup>th</sup>. A team which has made a selection prior to December 1 which will maintain the same position in the selection order as it had prior to December 1<sup>st</sup>.
- d) In an expansion season the expansion team(s) shall draw to determine their position in the selection draft order.

- e) Once a team has used its selection the team shall be placed last in the selection order.
- f) Any player whose name has been circulated and has not been selected shall be deemed to be a free agent and shall not be subject to the re-entry draft again unless the player subsequently signs a player's card with a QMJHL team.
- g) Any player selected by a team which disbands or takes a leave of absence and who has not been selected in a dispersal draft must have his name circulated again before being eligible to play in the MHL.
- h) There shall be no trades involving positions in the draft order.
- i) Teams who submit the name of a player who is not eligible for the draft by virtue of still playing in the QMJHL or a professional league or who is on the protected list of a League team shall be fined \$200 per player.

## **APPENDIX F - Policy on Broadcasting Games within the League**

1. MHL Teams shall video broadcast all home games on the League approved platform. The broadcast is to be accompanied by play by play.
2. Failure to broadcast a game shall result in a five hundred (\$500) dollars unless such failure was the result of an equipment breakdown, loss of feed to the approved platform.
3. If there was a breakdown in equipment during broadcasting of a game the team shall immediately notify the League Office and the Broadcaster.
4. Teams shall ensure that their Camera operator is filming during all stoppages in play, and is diligent about filming all incidents during such stoppages.
5. The entire warm-up shall be videoed with the camera focused on the center red line.
6. Teams may sell advertising on the broadcast.
7. Team's cameras must meet league specifications.
8. All requests for radio broadcasting must be approved by the League President.
9. No team shall permit a web streaming video broadcasting or cable TV broadcasting unless such broadcasting has been approved by the League President.
10. Teams shall be fined for allowing non sanctioned broadcasting.

## **Appendix G - Video Review and Supplement Discipline Request Policy**

1. Teams may request a video review by the league in the following circumstances:
  - a) To review an incident which led to a serious injury to a player and such injury has been documented in writing by a medical doctor;
  - b) To review an incident where there was an infraction that was not called on the play or where there was a non-major called on the play and where there is no medically documented injury provided by the team; and
  - c) To review situations where errors (by game officials have been allegedly been made.
2. Notification of request must be made to the President or his designate by 8:00 am on the day following the game with full documentation submitted within 48 hours of the completion of the game. In the case of a playoff game the 48 hours is replaced with 12:00 pm on the day after the day of the game.
3. The game video must clearly show the incident and the player must be clearly identifiable. Video must be provided by the filing team by the deadline outlined in 2 above and will consist of the following:
  - a) A clip of the incident of sufficient length (15 seconds before and 15 seconds after) to see prior and after the incident;
  - b) The definition of the assumed infraction or identified infraction directly from the Hockey Canada Rule Book or Junior A Supplement will be outlined; and
  - c) A detailed rationale of why supplementary discipline should be issued including the key technical points outlining why the Member believes Supplemental Discipline should be issued will be outlined. In the case of when a minor infraction is called, rationale identifying why the infraction should be elevated to a Major must be included. In every request, a minimum of three key points will be provided.
4. It shall be at the sole discretion of the League to determine what suspension, if any, shall be issued.
5. The decision of the league to not do a video review is non-appealable unless such decision is against its' video review policy.

Should the league issue a suspension as the result of a request from a team the suspended player's team may appeal the decision as outlined in By-Law 9.4

4. The fee for filing a Supplemental Discipline Request with respect to non-calls is \$125.00 which is non-refundable. Should the League rule that supplemental discipline is not required, the requesting team shall be invoiced an additional \$250.00.

7. The fee for filing a review with respect to an official's call is \$125.00 which is non-refundable. Should the League rule that call on the ice stands, the requesting team shall be invoiced an additional \$250.00.
8. Should the League rule that supplemental discipline is required, or if the game video is inconclusive, the team shall not be invoiced the additional \$250.00.
9. There shall be no fee for filing a Supplementary Discipline Request with respect where medical documentation has been provided. However, should the League rule that supplemental discipline is not required, the requesting team shall be invoiced \$250.00.
10. The League shall review any incident where a non-fighting major penalty has been issued, incidents where multiple fights occur or incidents which it shall deem necessary for player safety or to preserve the integrity of the league.

For insurance purposes, if a doctor's note is submitted to the League Office by a team for an injured player and if the said player is out of action for an indefinite period or a stated time period, another doctor's note must be submitted to the league office by the team giving the player a clearance to play prior to his return. If the player is included in the line-up through identification on a League game sheet without a doctor's note clearing the player, the injured player's organization will be fined \$500, the coach suspended, and the player declared ineligible until the medical clearance is received.

## **Appendix H - Player Compensation Policy**

No team or person acting on behalf of such team, may provide, offer to provide, or promise to provide in the future (whether directly or indirectly in any manner whatsoever and whether by way of payment, salary, bonus, profit share, allowance, reduction in player fees or participation fees or registration fees, sham employment, or otherwise), any of its players more than actual and necessary expenses, incurred as a direct result of participation on the team.

Any League team in violation of this provision shall be subject to the following sanctions and discipline:

- a) minimum \$20,000 fine payable to the League;
- b) the Head Coach and General Manager of the team in violation will receive a minimum fifteen (15) game suspension; and
- c) the team will forfeit its' first draft pick in the next three (3) drafts.

A violation of this provision is deemed to have occurred on the later of the date in which the violation actually occurred and the date in which the League President has ruled that a violation of this provision has occurred.

If proven to be in violation over the off season, the team would be ineligible for the League playoffs for the upcoming season and the Head Coach and General Manager of the team in violation will receive a one (1) year suspension.

## **Appendix I - Confidentiality Policy**

The League Executive, Board of Governors, member teams and their employees, volunteers and athletes shall refrain from any action and avoid any public pronouncement that might reflect adversely upon the League, its teams, sponsors or players. Information that has not previously been made public shall not be communicated to any person by a member of the League Executive, member team or its' employees, Board of Governor or volunteer, except in the course of their regular duties or by authorization of the President and Chairman of the Board.

All league meeting information and file matters are confidential. Written documents (e.g. Meeting Minutes) are to be held in confidence unless otherwise specified by the President and Chairman of the Board. All League Members must assume the highest degree of confidentiality and integrity in the best interest of the League, and shall adhere strictly to all policies that serve to protect the relationship of all member teams, sponsors, media and anyone associated with the League.

Breach of confidentiality shall be considered a major infraction and is cause for further sanctioning determined by a committee appointed by the League President or his designate.

## **Appendix J - Chemical Abuse Policy**

### **FIRST OFFENSE:**

1. The team(s) in question must submit a complete and detailed report of the offense to the league office as soon as possible following discovery of the offense.
2. The individual(s) involved must submit to an alcohol/drug assessment through their Provincial Addiction Services or a private agency. A written copy of the assessment must be submitted to the League Office.
3. The team(s) involved must provide an opportunity for the individual(s) involved to receive appropriate counseling and/or therapy as indicated by the assessment. Indication of same plus copies of any written reports are to be submitted to the League Office.
4. A minimum suspension of one month will be assessed the individual(s) involved, effective from the date until the League has completed its investigation of the reported incident or the date of voluntary admittance of guilt. However, if the counselor feels the player should not be allowed to return after the suspension is terminated, said counselor's recommendation as to when it would be appropriate for the player to return will be accepted.
5. The team(s) must continue to provide support for the individual(s) involved when the player(s) returns to active playing status. The individual must continue any and all after-care treatment as is recommended by the chemical abuse counselor. Should this not occur, the individual(s) involved will face immediate suspension until such a time the League Office is completely satisfied said individual(s) is following the prescribed follow-up treatments or counseling.

Support as is deemed necessary in succeeding seasons will continue for the balance of his playing career in the League.

### **SECOND OFFENSE**

1. The team(s) in question must submit a complete, detailed report of the offense to the League Office as soon as possible following discovery of the offense.
2. The individual(s) involved will forfeit their privilege on a permanent basis to participate in the League.

### **TRAFFICKING**

1. Should an individual be found to have drugs in his possession for the purpose of trafficking, that person will forfeit their privilege on a permanent basis to participate in the League.



## **VOLUNTARY ADMITTANCE**

1. Should an individual(s) approach any team or league official on his own volition and admit to a chemical abuse problem, the league shall support such an individual (s) in attaining treatment or counseling for said problem.
2. The individual(s) shall not be suspended from participation within the league as long as:
  - a) The individual(s) is willing to submit to a drug/alcohol assessment and follow the sub sequent recommendation from a said assessment.
  - b) It is evident such individual(s) came forward requesting help on their own and not as a result of a related incident

## **APPLICABILITY**

1. The Chemical Abuse Policy is to include the use/abuse of drugs and alcohol. This policy is to apply to all registered personnel, Governors, Alternate Governors, League Officers and employees, referees, and linesmen.
2. No officer or official of any member franchise may in any way make a statement or comment in public, or to any member of the press, until after the League Office has received official notice of such incident. The penalty for violation of this shall be a minimum fine of \$5,000.00.
3. Confidentiality shall be maintained in all cases being handled within the jurisdiction of this policy.

NOTE: This policy will be in effect during the period commencing with the start of fall training camps until ten (10) following a team's last regular season or play-off game whichever occurs last.

## **Appendix K - League Branding Policy**

The League has grown significantly and in order for the league to grow and protect the brand, all member teams will be asked to adhere to the following:

The League Logo will be mandatory on all team apparel including and not limited to game jerseys, and team apparel (e.g. track suits, jackets);

1. League teams will wear jerseys with the League's logo at all times during the season. Teams shall be responsible to replace worn logos as required;
2. The League logo along with a link to the league website shall be located on each member team's official website;
3. The League Sponsorship and Branding shall hold the copyrights to the thirty (30) second time outs. Teams are not permitted to sell this property;
4. All player profiles including pictures and up to date roster information is mandatory for all League and team websites; and
5. League games will be broadcasted on Fast Hockey (all games) and Eastlink TV only. (See Broadcasting Policy)

## Appendix L - Educational Policy

The League consists of twelve (12) teams throughout the Maritime Provinces. The League consist of approximately two hundred seventy (280) players ranging from sixteen (16) to twenty (20) years of age, aiming for the heights of levels of hockey, while pursuing high school, university or community college education.

An Education Policy informs the players about their rights and obligations when studying and playing in the MHL. The parents are also made aware by teams that their sons need their support while they further their education.

1. All teams are responsible to:
  - a) Organize player educational pathways and opportunities and developing all necessary partnerships to create, educational schooling options to enable players to pursue their studies successfully;
  - b) Ensure, before recruiting a player through a draft or a trade, that it has all the necessary resources to allow him to continue his studies;
  - c) Place a priority on to registering players for courses in the typical classroom setting, where a local educational institution can accommodate them. Enrolment in distance learning courses should only be considered as a secondary option when they are the only ones available, with the exception of special circumstances;
  - d) Ensure follow-up with the player until the end of the school year.
  - e) Taking into account the special schooling context in junior hockey, League teams shall develop and maintain partnerships that will:
    - i) Increase access to distance learning, when necessary;
    - ii) Make it easier for the harmonization of the organization and the operation of involved educational establishments;
    - iii) Allow some flexibility for accommodation of special cases (e.g. nineteen (19) and twenty (20) year olds who are more involved in their communities, f not taking a course); and
    - iv) Minimize the schooling problems that are inherent in the case of a player being traded to another team.

## **Appendix M - Social Media Policy**

### **What is cyberbullying?**

Cyberbullying is the use of any electronic communication device to convey a message in any form (text, image, audio or video) that defames, intimidates, harasses or is otherwise intended to harm, insult or humiliate another in a deliberate, repeated or hostile and unwanted manner under a person's true or false identity. In addition, any communication of this form that disrupts or prevents a safe and positive environment may also be considered cyberbullying.

### **Social Media Guidelines**

- a) The League holds the entire membership who participates in social media and networking to the same standards as it does for all other forms of media including radio, television and print.
- b) Comments or remarks of an inappropriate nature which are detrimental to the League, a team, the Branches including officials, Canadian Junior Hockey League members or an individual will not be tolerated and will be subject to disciplinary action.
- c) It should be recognized that social media comments are on the record and instantly published and available to the public and media. Everyone including team and/or team personnel, players, corporate partners and the media can review social media communications. Individuals are expected to conduct themselves in an appropriate and professional manner at all times.
- d) Refrain from divulging confidential information of a personal or team related nature. Avoid revealing business or game strategy that could provide another team or individual a competitive advantage. Furthermore, do not discuss injury information about any player. Only divulge information that is considered public.
- e) Use your best judgment at all times and pause before posting. Once your comments are posted they cannot be retracted. Ultimately, you individuals are solely responsible for their-comments and they are published for the public record.
- f) If requested to participate in an online network, as a direct result of one's affiliation with or participation in the League, the League recommends that you request approval from your team or members.

### **Social Media Violations**

The following are examples of conduct through social media and networking mediums that are considered violations of the League social media policy and may be subject to disciplinary action by the team, staff and/or League.

- a) Any statement deemed to be publicly critical of league's officials or detrimental to the welfare of a member of a team, league or individual.
- b) Divulging confidential information that may include, but is not limited to the following:
  - i) Player injuries;
  - ii) Trades or other player movement;

- iii) Game strategies; or
- iv) Any other matter of a sensitive nature to a member of a team, league or an individual.
- c) Negative or derogatory comments about any team, league, League staff, volunteers, programs, stakeholder, players or any member.
- d) Any form of bullying, harassment or threats against players or officials.
- e) Photographs, video or comments promoting negative influences or criminal behavior, including but not limited to:
  - i) Drug use;
  - ii) Alcohol abuse;
  - iii) Public intoxication;
  - iv) Hazing;
  - v) Sexual exploitation; etc.
- f) Online activity that contradicts the current policies of the Canadian Junior Hockey League, Hockey Canada, or the League.
- g) Inappropriate, derogatory, racist, or sexist comments of any kind, in keeping with Hockey Nova Scotia policies and regulations on these matters.
- h) Online activity that is meant to alarm other individuals or to misrepresent fact or truth.

### **Discipline**

When a complaint is filed that may be in violation of this social media policy, the League Discipline Committee will review and apply a team fine (minimum of one thousand (\$1000.00) dollars) and a suspension to the individual(s) involved.

## Appendix N - Player Registration Fees

1. The registration fee due date established by the Board of Governors shall be October 1<sup>st</sup> annually.
2. Payment of the fee shall be as follows:
  - a) 100% of the fee shall be payable by the date established by the league;
  - b) Payment of the fee is payable to the MHL and to be paid in the form of a secured money instrument (e.g. certified cheque, money order, bank draft, credit card, PayPal, etc.); and
  - c) Cash and team cheques are not acceptable for registration fees.
3. All players shall register using the League's online process.
4. Teams are required to provide each player attending their training camp with a copy of the League's Player Registration Policy.
5. The League shall circulate a list of player fees received by the deadline on of October 1<sup>st</sup>, on October 2<sup>nd</sup>.
6. The League shall submit a partial rebate to all teams prior to October 15<sup>th</sup>.
7. The League shall submit the remainder of the rebates to all teams by January 31<sup>st</sup>.
8. Teams shall notify the league of any player on their team who enters the league after the registration due date (Oct 1). Any such player shall pay his fees prior to playing in his first league game.
9. The team shall be responsible to determine if a player's registration fee has been paid.
10. Should a player enter the League after his team's first regularly scheduled game the Registration Fee, on a pro-rated basis, will be calculated in relation to the number of regular season games remaining for the team.
11. Should a player be traded to another League team, the team that the player was registered with when the fee was paid shall be entitled to the full amount of the fee unless otherwise specified in the trade discussion.
12. Should the player be released or traded outside the League, the player will receive a refund of the registration fee, on a pro-rated basis, calculated in relation to the number of regular season games remaining for the team.
13. It shall be the responsibility of the player's team to provide the refund to the player's parent(s) and such payment is to be made within seven (7) days of the trade or release. Should the refund not be paid within the required time period, the team shall be fined one hundred and fifty (150%) of the amount of the refund.

## Appendix P: Quick Reference on Fines

This reference is provided to provide a quick reference on the various fines levied by the League. In any case where this reference document contradicts the Articles, By-Laws, Regulations or Code of Discipline of the League, the latter shall apply. Details for each specific situation can be found at the reference noted in the table.

Reference	Violation	Fine
By-Law 1(h) Governors	Failure to have representation (Governor or Alternate) attend meeting of the Board of Governors	\$500.00
By-Law 2.9 (c) Management	Failure to have representation (General Manager or Alternate) attend meeting of the General Managers Committee.	\$500.00
By-Law 3.4 (e) Duties	Failure to provide any request for information by the President or Statistician bearing a deadline date.	\$100.00
By-Law 4.8 Meetings	Failure to be represented by a member of the team executive at a League meeting.	\$500.00
By-Law 7.6 (a) Fees	Failure for player to pay registration on time as well as the suspension to the Coach.	\$1,000.00
By-Law 10.4 Discipline	Failure to have a request for video review upheld. Fine in addition of forfeiting appeal deposit.	\$250.00
By-Law 12.2 Sponsorship	Failure to use League Sponsor's product. (fine for each game)	\$500.00
By-Law 12.3 Sponsorship	Failure to make public address announcements as required by the League's sponsorship policy.	\$500.00
Regulation 1.2 Teams	Failure to dress at least fourteen (14) players. Fine for each player under the minimum.	\$100.00
Regulation 5.5 Schedule	Team(s) which forfeit a game. Subject to suspension/expulsion of franchise in addition to fine.	\$5,000.00
Regulation 6.6 Games	Home team failing to file game reports within one-half (1/2) hour of the completion of the game.	\$100.00
Regulation 13.5 Trades	Teams exceeding the maximum value of \$5,000.00 for any player in a trade. (Note: Other sanctions may apply.)	\$5,000.00
Regulation 17.4 Protected Lists	Failing to file protected list on the required date(s)	\$200.00
Regulation 17.4 Protected Lists	Failing to file protected list within five days of the required date(s). NOTE: Fine in addition to original fine.	\$2,000.00
Regulation 17.5 (b) Protected Lists	Playing a signed player who has not been added to the protected list (ineligible player) NOTE: Protected list reduced by two (2) players for the remainder of the season	\$500.00
Regulation 2.7 Code of Discipline - Goaltender Interference	Any subsequent goaltender interference penalties by the same team in same game shall result in a game misconduct, a two (2) game suspension to the player, a 1 game suspension to the coach and a \$500.00 fine to the team for each occurrence.	\$500.00
Regulation 5.1 Code of Discipline - Game Misconducts	Sixth (6 <sup>th</sup> ) game misconduct in addition to one (1) game suspension.	\$500.00
	Seventh (7 <sup>th</sup> ) game misconduct in addition to two (2) game suspension.	\$750.00
	Eighth (8 <sup>th</sup> ) game misconduct in addition to three (3) game suspension.	\$1,000.00
	Ninth (9 <sup>th</sup> ) game misconduct in addition to four game suspension.	\$1,000.00

<b>Reference</b>	<b>Violation</b>	<b>Fine</b>
Regulation 6.2 Code of Discipline - Instigator	Second (2 <sup>nd</sup> ) Instigator penalty in addition to one (1) game suspension.	\$500.00
	Third (3 <sup>rd</sup> ) Instigator penalty in addition to two (2) game suspension.	\$750.00
	Fourth (4 <sup>th</sup> ) Instigator penalty in addition to three (3) game suspension.	\$1,000.00
	Fifth (5 <sup>th</sup> ) Instigator penalty in addition to four (1) game suspension.	\$1,250.00
Regulation 7.1 Code of Discipline - Fighting	When there two (2) fights on same stoppage of play and there is an instigator in the second (2 <sup>nd</sup> ) fight, the player shall be suspended for two (2) games and the team fined.	\$500.00
Regulation 7.2 Code of Discipline - Fighting	When there three (3) or more fights on same stoppage of play, players involved in the second (2 <sup>nd</sup> ) and subsequent fights shall be subject to an automatic suspension. When a team is identified as the instigator of the multiple fight situation, the instigating team shall be fined in addition to the suspensions. No fines shall apply for the non-instigating team.	\$1,000.00
	If neither team is found to be the instigator, each team shall be fined in addition to the player suspensions.	\$1,000.00
Regulation 7.3 Code of Discipline - Leaving the Bench	Any player leaving the bench, bench area, dressing room or penalty box to become engaged in a fight or become a third (3 <sup>rd</sup> ) man in shall result in a suspension to the player and a team fine.	\$1,500.00
Regulation 7.4.1 Code of Discipline - Staged Fights	For subsequent staged fights in a game, the players shall be suspended, the coaches ejected and each team fined.	\$600.00
	If a player is identified as an instigator in a staged fight, the offending player and coach will be suspended and the team shall be fined.	\$600.00
Regulation 7.5 Code of Discipline - Fights in Pre-Game or Period End	If a fight occurs during pre-game warm-up, prior to the start of a game, prior to the start of a period or at the conclusion of a game, each team shall be fined.	\$1,500.00
	In cases where an instigator is identified, the offending team shall be fined in addition to the player and coach suspensions.	\$1,500.00
Regulation 7.9 Code of Discipline - Accumulated Fighting Majors	Fighting majors shall be tracked and accumulated incidents shall result in fines, in addition to suspensions, in the following cases:	
	Sixth (6 <sup>th</sup> ) fighting major	\$750.00
	Seventh (7 <sup>th</sup> ) fighting major	\$1,000.00
	Eighth (8 <sup>th</sup> ) fighting major	\$1,250.00



	Any addition Instigator penalty shall be reviewed by the League to determine suspension and fine.	
<b>Reference</b>	<b>Violation</b>	<b>Fine</b>
Regulation 11 Code of Discipline - Game Misconducts	Team officials assessed game misconduct penalties for abuse of officials shall incur fines (in addition to suspensions) as follows:  Second (2 <sup>nd</sup> ) offence  Third (3 <sup>rd</sup> ) offence  Fourth (4th) offence – appear before League Disciplinary Committee	\$100.00  \$200.00
Regulation 12.1 Code of Discipline - Other Policies	Any Coach, Player or Team Official who makes derogatory remarks in public or through the media regarding the Branch, League or Officials may be fined.	\$200.00
Regulation 12.3 Code of Discipline - Other Policies	Players failing to wear game jerseys equipped with tie-down straps.  Players who deliberately remove their elbow pads while engaging in a fight.	\$50.00  \$50.00
Regulation 12 Code of Discipline - Other Policies	Suspended coaches or team officials who violate the requirement to avoid being in the dressing room or bench area fifteen (15) minutes prior to or fifteen (15) minutes after the conclusion of a game.	\$1,000.00
Appendix B - Warm-Up and Game Start Procedures	Failing to be off the ice at the expiration of the fifteen (15) minute warm-up. Fines are per player in violation.  Failing to have chin straps securely fastened during the warm-up.	\$25.00  \$100.00
Appendix E – QMJHL Re-Entry Draft Policy	Teams submitting the name of player who is not eligible for the draft by virtue of still playing in the QMJHL or in a professional league or who is on the protected list of a League team.	\$200.00
Appendix F - Policy on Broadcasting Games Within the League	Failure to broadcast a game unless due to equipment failure or loss of feed.	\$500.00
Appendix G - Video Review and Supplement Discipline Request Policy	Where medical documentation is submitted to support in a Supplemental Discipline Request, medical clearance must be provided to the league before the player is included in the game line-up through identification on a game sheet. Failing this, the team shall be fined, the coach suspended and the player ruled ineligible until such time as the medical clearance to return to play is provided.	\$500.00
Appendix H - Player Compensation Policy	Any team found to have violated the Player Compensation Policy shall be fined in addition to other sanctions.	\$20,000.00
Appendix J - Chemical Abuse Policy	No Officer or member of any member franchise may make any statement or comment in public, or to any member of the press, until after the League has received official notice	\$5,000.00

	of such incident. Any violation of the requirement shall result in a fine to the team.	
<b>Reference</b>	<b>Violation</b>	<b>Fine</b>
Appendix M - Social Media Policy	In cases where a complaint is filed that may be in violation of the League's Social Media Policy, the League Discipline Committee will review the case and may apply a team fine.	\$1,000.00
Appendix O – Player Registration Fee Policy	Failure to refund registration fees to a player released or traded outside the league.	150% of refund amount.