



# CANADIAN JUNIOR HOCKEY LEAGUE MINIMUM SUSPENSIONS



Updated: June 2024

1. The following minimum suspensions are not to be reduced; Members, Association and Leagues may strengthen any of the listed offences at their discretion.
2. These guidelines apply to CJHL leagues.
3. Indefinite Suspensions - Members and/or leagues shall establish a process for investigation or review to determine the appropriate length of suspension unless otherwise specified in the guidelines. Said processes shall include some form of communication and follow up with the individual(s) in question. This may include written submissions, phone or electronic communication, formal hearing, educational training etc. Any player or team official under indefinite suspension is deemed ineligible to participate until a decision has been rendered and the suspension is served in full.
4. All incidents resulting in multiple suspensions to a single participant must be served consecutively.
5. Discipline applied in accordance with any minimum suspension(s) within these guidelines are not subject to appeal.

| Maltreatment – Rule 11                            |  |                                  |  |
|---|--|----------------------------------|--|
| Rule #  | Type   | Penalty                          | Suspension                                 |
| 11.2(e)   | Game Misconduct  | Abusive Behavior                 | 1 game                                     |
| 11.2(f)   | Gross Misconduct   | Abusive Behavior                 | 2 games                                    |
| 11.3(c)   | Match  | Spitting                         | 5 games                                    |
| 11.4  | Gross Misconduct   | Discrimination                   | Indefinite Suspension<br>(Minimum 5 Games) |
| 11.5(c)   | Match  | Physical Harassment of Officials | Indefinite Suspension                      |
| 11.5(e)   | Game Misconduct  | Physical Harassment of Officials | 1 game                                     |
| Progressive Suspensions – Player or Team Official |  |                                  |  |
| 11.2(e)   | Receives 2 Game Misconducts under Rule 11.2 in a season            |                                  | 2 games                                    |
| 11.2(e)   | Receives 3 or more Game Misconducts under Rule 11.2 in a season    |                                  | Indefinite Suspension                      |
| 11.2(f)   | Receives 2 Gross Misconducts under Rule 11.2 in a season           |                                  | Indefinite Suspension                      |
| 11.4  | Receives 2 or more Gross Misconducts under Rule 11.4 in a season   |                                  | Indefinite Suspension                      |
| 11.5(e)   | Receives 2 or more Game Misconducts under Rule 11.5(e) in a season |                                  | Indefinite Suspension                      |

| Boarding - Rule 7.2   |            |      |
|---|------------|------|
| Penalty Options   | Suspension | Fine |
| Minor & Game Misconduct   | No minimum |      |
| Major & Game Misconduct   | 1 game     |      |
| Match   | 3 games    |      |
| <b>Accumulations:</b> A player shall receive a minimum 2 game suspension upon receiving their 3rd minor penalty for Boarding in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season.             |            |      |
| Checking From Behind - Rule 7.5   |            |      |
| Penalty Options   | Suspension | Fine |
| Minor & Game Misconduct   | No minimum |      |
| Major & Game Misconduct   | 1 game     |      |
| Match   | 3 games    |      |
| <b>Accumulations:</b> A player shall receive a minimum 2 game suspension upon receiving their 3rd minor penalty for Checking from Behind in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season. |            |      |

| <b>Head Contact - Rule 7.7</b>  |  |                      |
|---|--|----------------------|
| <b>Penalty Options</b>  | <b>Suspension</b>                              | <b>Fine</b>          |
| Minor & Misconduct  | No minimum                                     |                      |
| Major & Game Misconduct   | 1 game   |                      |
| Match   | 3 games  |                      |
| <b>Accumulations:</b> A player shall receive a minimum 2 game suspension upon receiving their 3rd minor penalty for Head Contact in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season.                             |  |                      |
| <b>Kneeing – Rule 7.8</b>   |  |                      |
| <b>Penalty Options</b>  | <b>Suspension</b>                              | <b>Fine</b>          |
| Double Minor  | No minimum                                     |                      |
| Major & Game Misconduct   | 1 game   |                      |
| Match   | 3 games  |                      |
| <b>Accumulations:</b> A player shall receive a minimum 2 game suspension upon receiving their 3rd double minor penalty for Kneeing in the same season. An additional 2 game suspension shall result for each subsequent double minor in the same season.                    |  |                      |
| <b>Clipping – Rule 8.7</b>  |  |                      |
| <b>Penalty Options</b>  | <b>Suspension</b>                              | <b>Fine</b>          |
| Minor   | No minimum                                     |                      |
| Major & Game Misconduct   | 1 game   |                      |
| Match   | 3 games  |                      |
| <b>Accumulations:</b> A player shall receive a minimum 2 game suspension upon receiving their 3rd minor penalty for Clipping in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season.                                 |  |                      |
| <b>Slew Footing – Rule 8.8</b>  |  |                      |
| <b>Penalty Options</b>  | <b>Suspension</b>                              | <b>Fine</b>          |
| Double Minor  | No minimum                                     |                      |
| Match   | 3 games  |                      |
| <b>Accumulations:</b> A player shall receive a minimum 2 game suspension upon receiving their 3rd double minor penalty for Slew Footing in the same season. An additional 2 game suspension shall result for each subsequent double minor in the same season.               |  |                      |
| <b>Interference/Protection of the Goaltender – Rule 8.5</b>   |  |                      |
| <b>Penalty Options</b>  | <b>Suspension</b>                              | <b>Fine</b>          |
| 1st minor penalty in game to team:<br>Minor Penalty   | No minimum                                     |                      |
| 2nd minor penalty in game to team:<br>Minor Penalty   | No minimum. Warning delivered to both benches. |                      |
| 3 + minor penalties in same game to team:<br>Minor Penalty and Game Misconduct  | 1 game to the player                           | \$500 Per occurrence |
| Major Penalty and Game Misconduct   | 1 game   |                      |
| Match   | 3 games  |                      |
| <b>Notes:</b> In addition, a player shall receive a 2 game suspension upon receiving their 3rd penalty for Goaltender Interference in the same season. An additional 2 game suspension shall result for each subsequent Goaltender Interference Penalty in the same season. |  |                      |
| <b>MAJOR PENALTIES – NON-FIGHTING (including those not listed above)</b>  |  |                      |
| <b>Incident</b>   | <b>Suspension</b>                              | <b>Fine</b>          |
| 1 <sup>st</sup> offence   | 1 game   |                      |
| 2 <sup>nd</sup> offence and thereafter  | 3 games  |                      |

| <b>MATCH PENALTIES (including those not listed above)</b>  |   |             |
|--|---|-------------|
| <b>Incident</b>  | <b>Suspension</b>   | <b>Fine</b> |
| 1 <sup>st</sup> offence  | 3 games   |             |
| 2 <sup>nd</sup> offence and thereafter   | 5 games   |             |
| <b>ACCUMULATED GAME MISCONDUCTS - NON-FIGHTING</b>   |   |             |
| <b>Incident</b>  | <b>Suspension</b>   | <b>Fine</b> |
| 6 <sup>th</sup> offence  | 1 game  | \$500       |
| 7 <sup>th</sup> offence  | 2 games   | \$750       |
| 8 <sup>th</sup> offence  | 3 games   | \$1,000     |
| 9 <sup>th</sup> offence  | 4 games   | \$1,250     |
| 10 <sup>th</sup> offence and thereafter  | Indefinite Suspension and Review  | TBD         |
| <b>Instigator &amp; Aggressor – Rule 7.11</b>  |   |             |
| <b>Incident</b>  | <b>Suspension</b>   | <b>Fine</b> |
| 2nd offence (Instigator & Aggressor Combined)  | 1 game  | \$500       |
| 3rd offence (Instigator & Aggressor Combined)  | 2 games   | \$750       |
| 4th offence (Instigator & Aggressor Combined)  | 3 games   | \$1,000     |
| 5th offence (Instigator & Aggressor Combined)  | 4 games   | \$1,250     |
| 6th offence and thereafter (Instigator & Aggressor Combined)   | Indefinite Suspension and Review  | TBD         |
| <b>Two Fights on the same stoppage:</b>  |   |             |
| <i>Players involved in the second fight shall be subjected to an automatic suspension.</i>   |   |             |
| <b>Incident</b>  | <b>Suspension</b>   | <b>Fine</b> |
| No instigator in 2nd fight   | 1 game minimum to each player   |             |
| Instigator in 2nd fight  | 2 games minimum to Instigating player. The non-instigating player shall not be suspended. | \$500       |
| <b>Three or More Fights on the same stoppage:</b>  |   |             |
| <i>When three or more fights occur during the same stoppage of play, players involved in the second fight and all subsequent fights shall be subjected to an automatic suspension.</i> |   |             |
| If a team is identified as the instigator of the multiple fight situation, the following minimum penalties shall be applied:   |   |             |
| <b>Incident</b>  | <b>Suspension</b>   | <b>Fine</b> |
| Instigating player(s)  | 5 games   |             |
| All players from instigating team who participated in multiple fight situation   | 2 games   |             |
| Coach of the instigating team  | 1 game  |             |
| Instigating Team   |   | \$1,000     |
| If it is clear by the evidence that the multiple fights were instigated by one team, players from the non-instigating team shall not be suspended.                                     |   |             |
| <b>If an instigator is not identified, the following minimum penalties shall be applied:</b>   |   |             |
| <b>Incident</b>  | <b>Suspension</b>   | <b>Fine</b> |
| All participating players  | 2 games   |             |
| Coach from each team   | 1 game  |             |
| Each team also receives \$1,000 Fine<br>Players involved in the initial fight shall not be subject to the multiple fight penalties and suspensions.                                    |   |             |
| <b>Leaving the Players or Penalty Bench – Rule 10.4</b>  |   |             |
| <b>Incident</b>  | <b>Suspension</b>   | <b>Fine</b> |
| Player Identified  | 6 games   | \$1,500     |

| <b>Staged Fights - Rule 7.10</b>  |   |                     |
|---|---|---------------------|
| <b>Incident</b>   | <b>Suspension</b>   | <b>Fine</b>         |
| Players participating in staged fight (No Instigator)   | 3 games   |                     |
| 2nd occurrence in the same game (No Instigator)   | 3 games minimum to players involved.<br>Coaches shall be ejected                            | \$600               |
| Staged fight where an instigator is identified  | 2 games minimum to coach  | \$600               |
| Staged fight where an instigator is identified  | 5 games minimum to offending player   |                     |
| <b>Pre-Game Fights or End or beginning of period - Rule 7.10</b>                                  |   |                     |
| <b>Who is Penalized:</b>  | <b>Suspension</b>   | <b>Fine</b>         |
| Participating players   | 2 games   |                     |
| Instigating player(s)   | 5 games   |                     |
| Instigating coach (if identified)   | 3 games   | \$1,500             |
| <b>Fighting Last 10 minutes of Game</b>   |   |                     |
| <b>Incident</b>   | <b>Suspension</b>   | <b>Fine</b>         |
| First fight (last 10 mins of game)  | Warning delivered to both benches   |                     |
| 2nd fight (last 10 mins of game)  | 1 game suspension to each player  |                     |
| 2nd fight (last 10 mins of game with Instigator)  | 2 games minimum to instigating player.<br>The non-instigating player shall not be suspended |                     |
| <b>Fights Involving Goaltenders - Rule 7.10</b>   |   |                     |
| <b>Incident</b>   | <b>Suspension</b>   | <b>Fine</b>         |
| Any fights between goaltenders  | 3 games   |                     |
| Goaltender travels down the ice inside the other club's blue line to fight an opposing goaltender | 5 games   |                     |
| 2nd offence with an opposing goaltender   | 6 games   |                     |
| Goaltender who leaves the crease to engage in a fight with any player other than a goaltender     | 2 games   |                     |
| <b>Removing Equipment to Fight – Rule 10.6</b>  |   |                     |
| <b>Incident</b>   | <b>Suspension</b>   | <b>Fine</b>         |
| Remove helmet or opponents' helmet in a challenge or a fight (Gross Misconduct)                   | 1 game  |                     |
| Removal of equipment on bench   | 1 game minimum to player<br>1 game minimum to coach   |                     |
| 2nd occurrence – coach and player   | 2 games   |                     |
| <b>ACCUMULATED Fighting Majors – Rule 7.10</b>  |   |                     |
| <b>Incident</b>   | <b>Suspension</b>   | <b>Fine</b>         |
| 5th fighting major  | 1 game  |                     |
| 6th fighting major  | 3 games   | \$750 (Team Fine)   |
| 7th fighting major  | 4 games   | \$1,000 (Team Fine) |
| 8th fighting major  | 8 games   | \$1,250 (Team Fine) |
| Any subsequent fighting major after 8   | League to determine suspension and team fine  |                     |